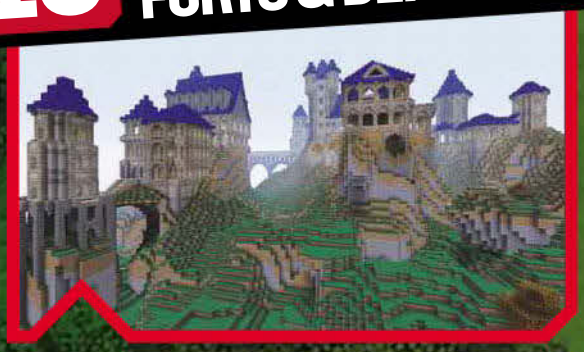
INDEPENDENT AND UNOFFICIAL GUIDE

MINECRAFT WORLD

Issue 10 £3.99

25 GREAT BUILDING TIPS FOR 2016!

10 EPIC MINECRAFT FORTS & DEFENCES



THE COMPLETE GUIDE TO CREEPERS!

HOW TO SURVIVE MINECRAFT AT NIGHT

SHARE YOUR WORLDS ONLINE!

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HELLO!

We have a very special cover for you this issue of *Minecraft World*. For the first time, we've used an image of one of your brilliant builds!

The big creeper that you see is the amazing work of Danny (aka The LavaCreeper), and we're on the lookout for more of your epic builds that might make it to our cover! You can find out more on the letters page, which kicks off on page 42!

If you need some extra help and advice with your builds, our collection of essential tips kicks off on page 4. Beware, though: the creepers follow straight after that article!

We'll be back with Issue 11 of *Minecraft World* on 3rd March. Who knows, your latest amazing creation may well be on the front cover...!

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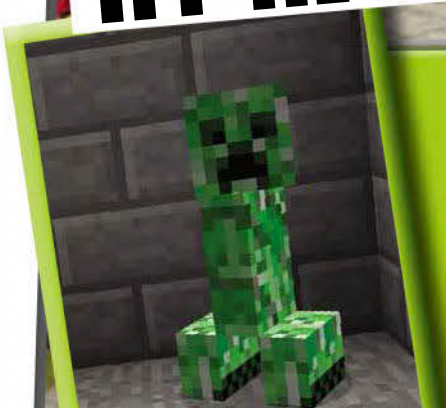

It can be dangerous when night falls in Minecraft, but there's plenty you can do, too!

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WIN!

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25 TIPS FOR BETTER BUILDS

Improving your building techniques in Minecraft can be difficult. Follow our 25 tips and tricks for making better builds in your favourite game, and you'll soon be impressing everyone!

GENERAL BUILDING TIPS

Whatever you're building, there are a few pieces of advice that work in any situation. Memorise these tips first!

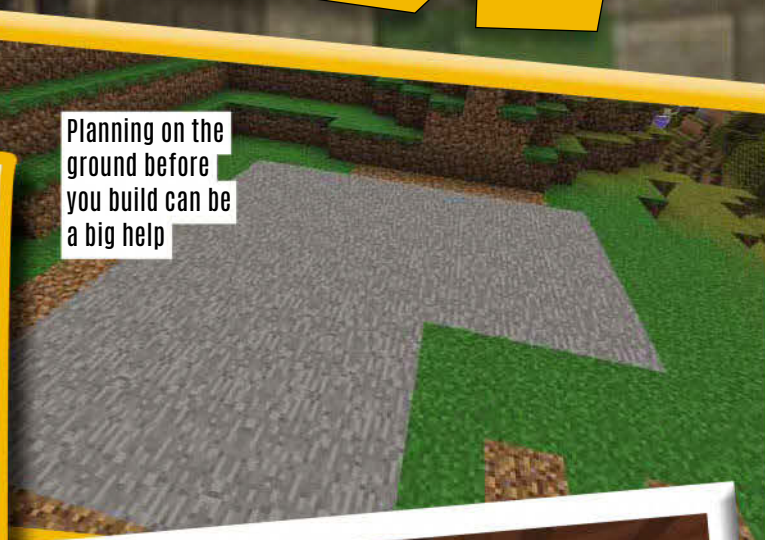
1. PLAN BEFORE YOU BUILD. You don't have to do this on paper – it can be as simple as building a wall plan on the ground before you start.

2. MAKE STRUCTURES BIG INSIDE. The ideal height of a floor is three or four blocks. Two is far too claustrophobic – you won't even be able to jump!

3. PICK A THEME AND STICK TO IT. If you want to build a castle, make sure your walls are entirely built out of stone-type blocks. If you're building a woodland hut, use wood and nothing else. Limiting your options makes it easier to choose what you should build with.

4. STUCK FOR INSPIRATION? Feel free to follow ideas from other Minecraft users! If you see that someone has built a house you like, try to pick the coolest thing on it and use it for your own build. Copying something is the best way to learn, and it will give you ideas of your own to try out.

5. DON'T FORGET THAT IT'S OKAY TO START AGAIN. If you think you've gone wrong, you don't have to try and salvage things! Just move on and try somewhere else.



Planning on the ground before you build can be a big help

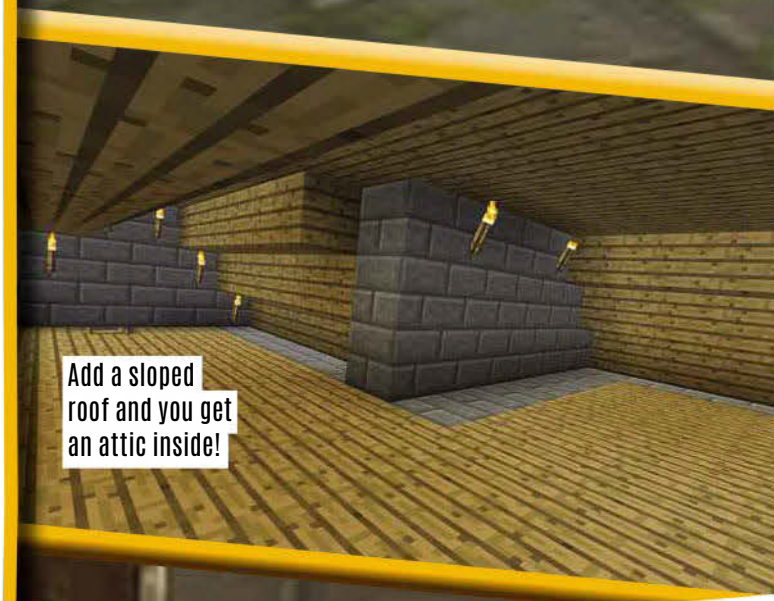
Rooms with low ceilings are cramped

Stick to a theme when building, like copying the houses in a village

HOUSES AND SHELTERS

Building a house to use as a base is one of the most important and fun parts of Minecraft. But just because you've got to put something together quickly, it doesn't mean you can't also make sure it looks great. Here's how you can improve your design.

6. ADD A SLOPED ROOF. They look professional and give you the added bonus of creating an attic space inside! Stair blocks are useful for creating a sloped roof that's also tall enough not to look stupid. Make sure it overhangs your walls slightly, too!



Add a sloped roof and you get an attic inside!

7. PLACE DOUBLE DOORS INSTEAD OF SINGLE ONES. They instantly make it clear where the main entrance to your building is, and give an appearance of grandeur and scale that a single door can't. Try to pick the right kind of door, too – each type of wood creates a different looking one. Dark oak is great for old, medieval-style builds, and spruce wood for more modern structures.

Double doors look better than single ones

8. WINDOWS ARE ESSENTIAL IN ANY BUILD, BUT THAT DOESN'T MEAN THEY HAVE TO BE THE SAME EVERY TIME. Experiment with using different colours of glass, or blocks instead of panes. See what different effects you can achieve by combining different types!

9. DON'T MAKE ALL OF YOUR BUILDINGS INTO BOXES. In real life, houses are rarely just featureless cubes – it's actually quite common for detached houses to be L-shaped. This allows you to split up the interior into different rooms and create interesting spaces on multiple levels. You could even have the top floor overhang the bottom one, like an old Tudor house!

Different glass colours change the character of a room

GARDENS

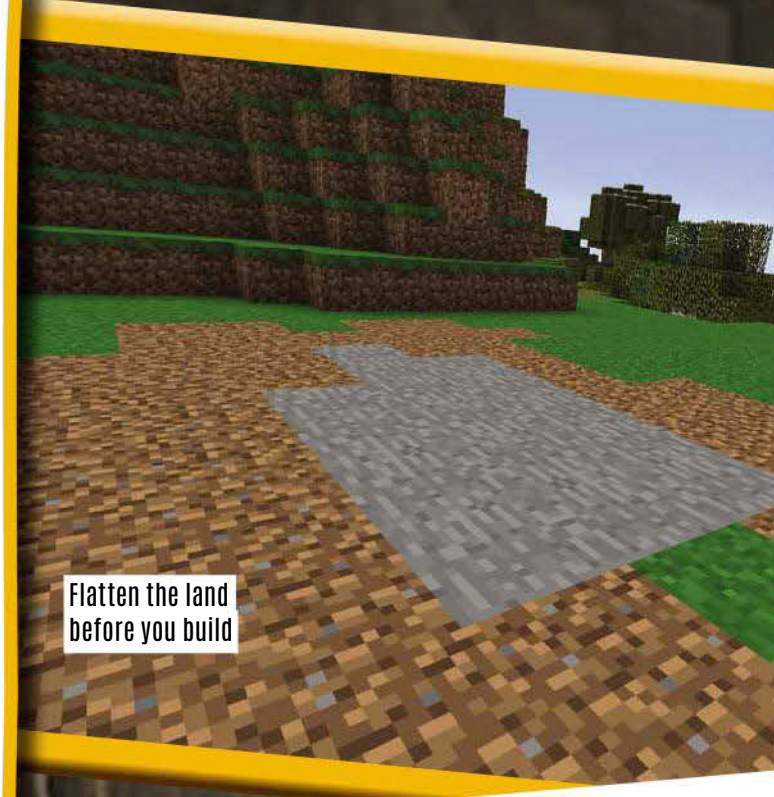
Once you've built your structure, you need to protect it. A large exterior fence or wall is essential for keeping mobs out – and then all you have to do is landscape the garden to make it clear who owns the place!

10. FLATTEN THE LANDSCAPE AROUND YOUR BUILD. It's a good idea for two reasons: firstly, it makes it easier to maintain and decorate, but perhaps more importantly, it means there won't be any nasty surprises hiding in the undergrowth. Clear out long grass, fill in ditches and get rid of unwanted mounds before you start doing anything else!

11. DECORATE YOUR GARDEN WITH PLANTS. If you're building a small house, you want simple flowers. If you're building a palace, look for rose bushes and rare blooms. If you're building an abandoned shack, then maybe you want nothing but long grass and vines. Be creative!

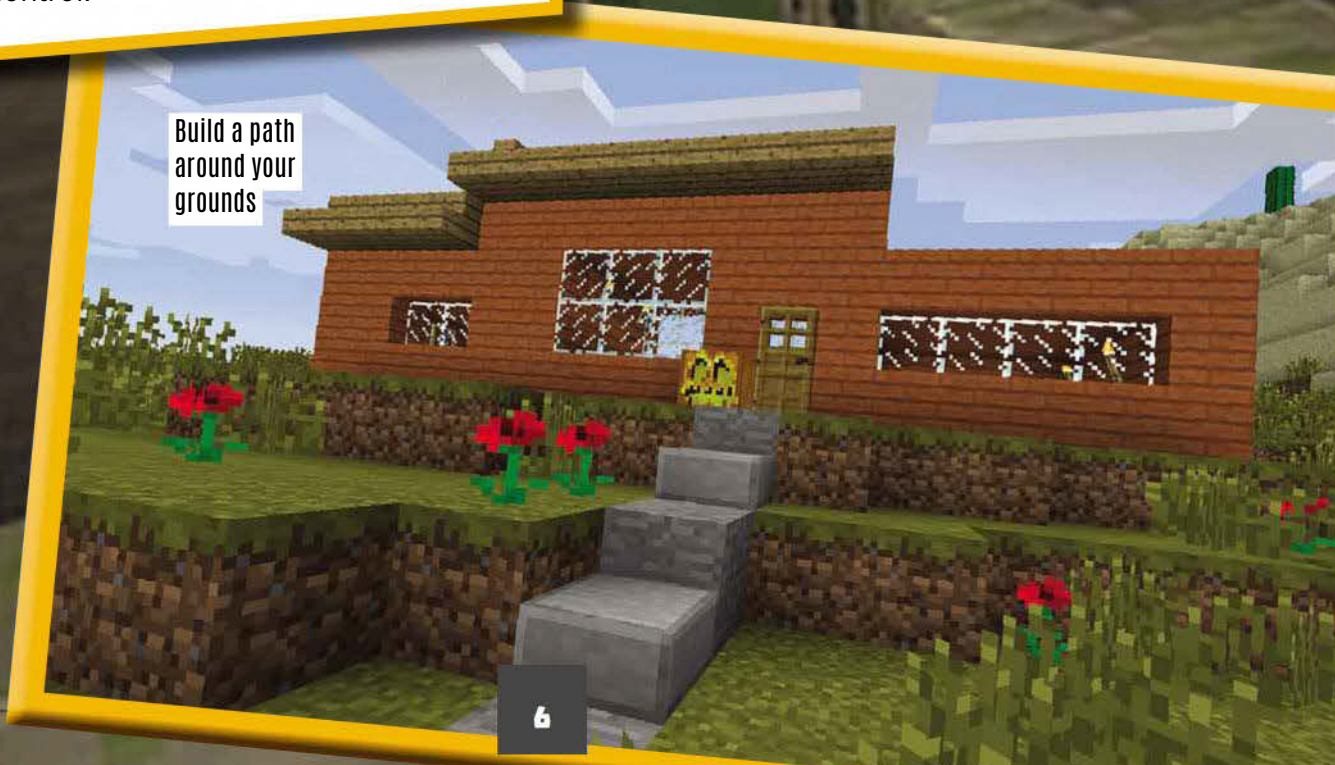
12. BUILD PATHS. It always looks good to run a path between things you've built. It will help you (and other people) remember where to go. Stone of some kind is usually your best choice – try simple stone and/or stone slabs, though gravel is also a fun alternative because it makes a nice crunching sound when you walk over it.

13. MAKE FOUNTAINS. You can place water source blocks on top of a single stone block then break it to create a simple but effective-looking fountain. Remember to put a pool around the bottom so it doesn't flow out of control!

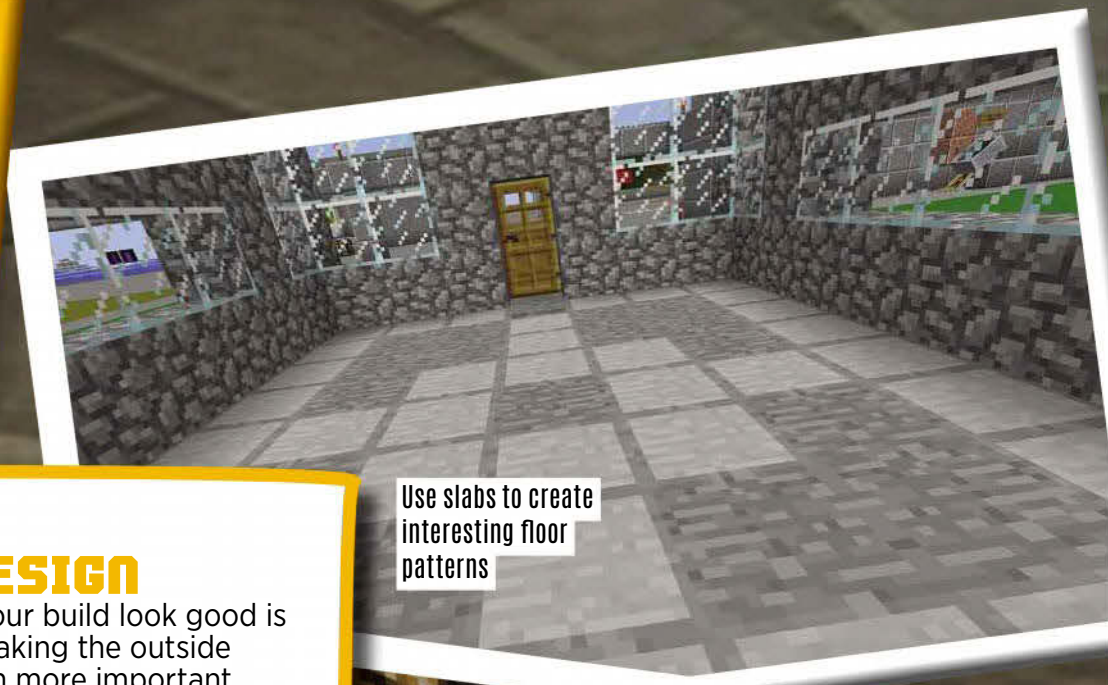


Flatten the land before you build

Add flowers to your garden to create interesting effects



Build a path around your grounds



Use slabs to create interesting floor patterns

INTERIOR DESIGN

Making the inside of your build look good is just as important as making the outside look good. Maybe even more important, since you spend more time inside than looking at the outside!

14. BE CREATIVE WITH LIGHT SOURCES. Lighting is incredibly important to prevent mobs spawning indoors, but don't just cover your walls in torches. Glowstone, redstone lamps, Jack 'O' lanterns and sea lanterns all give off stronger light than torches. If you do use torches, try to make them ornamental – use fence posts to hang a chandelier from the ceiling.

Slabs and a cauldron create a simple kitchen area

15. ADD EXTRA FURNITURE. You can experiment in making small tables and chairs using slabs, pressure plates and fenceposts, but try to think further – make things like kitchen counters, fireplaces and bannisters. It's the small details that make your interiors look great.

16. DESIGN INTERESTING FLOORS. Whether you're using tiles, stone or carpet, making a design on your floor will improve an otherwise empty room. Tile symmetrical patterns for the best look, though you could also make pixel art if you're feeling creative. You'll be surprised at how much better it makes a room feel!

Signs give personality to your build

17. USE SIGNS TO CREATE ATMOSPHERE. You can stick signs to walls and certain other blocks, which helps give some personality to your otherwise sterile build. A few well-placed signs can turn even the simplest shack into something with humour and charm. Imagine what you'd tell a multiplayer visitor and write it on a sign instead.

MATERIALS

When it comes to putting together a good-looking build, most of the hard work is done by simply choosing the right materials. Here's what you need to know.

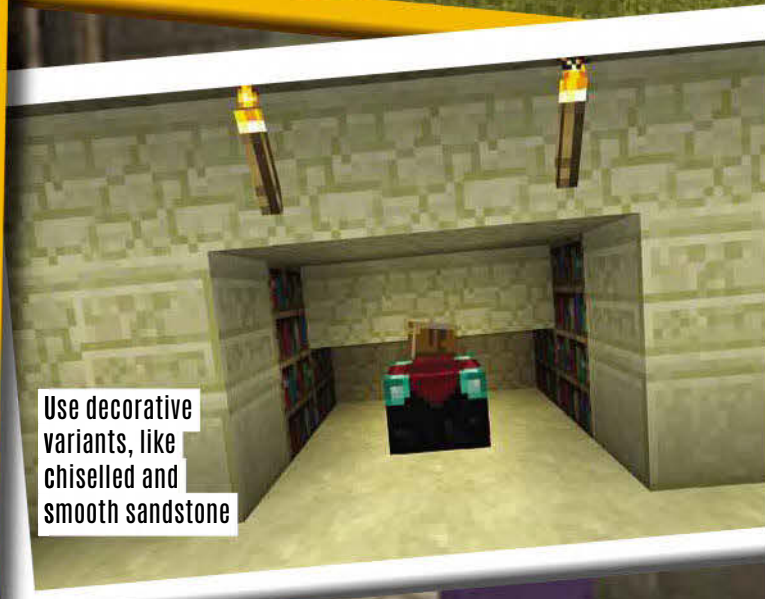
18. AVOID COBBLESTONE. You'll probably accumulate more of this than any other type of block, so it's tempting to use it to make building quick and easy. Unfortunately, it looks terrible. We're not saying you shouldn't ever use cobblestone, but make sure you've got a good reason to do so.

19. USE DECORATIVE VARIANTS WHEN YOU CAN. If you're building out of sandstone, try putting in some carved sandstone. If you're making stuff out of stone bricks, throw in the mossy and cracked variants as well. These give your build some character by making it look less repetitive.

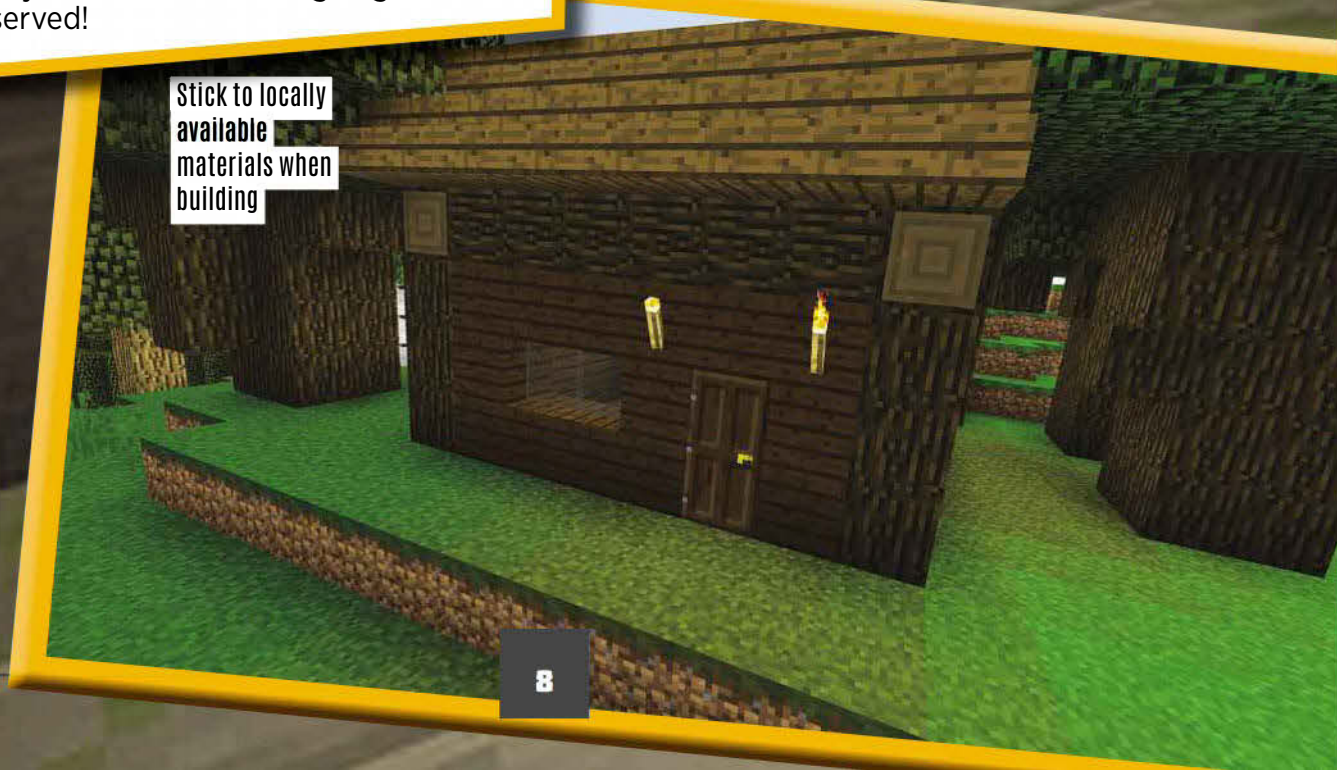
20. LIKE IN REAL LIFE, BUILDING YOUR PROJECT OUT OF LOCAL MATERIAL MAKES IT FIT INTO THE LANDSCAPE IN A FUN, VISUAL WAY. If you're building in a cold biome, try to use snow and ice as part of your build. If you're in a forest, stick to the type of wood that's available. It doesn't just look good, it's also more convenient and realistic.

21. DON'T JUST STICK TO WOOD AND STONE WHEN YOU'RE BUILDING. Remember that things like leaves, vines, wool, lily pads and clay can be used to build with. Not all of them are as strong as stone, but if creepers are getting that close to your base you maybe have bigger problems than whether your decorations are going to be preserved!

Avoid cobblestone and your build instantly looks classier



Use decorative variants, like chiselled and smooth sandstone



Stick to locally available materials when building

Use wooden buttons on stone to make them stand out

FUNCTIONAL BUILDING

Improving your build doesn't just mean making it look nice – it also means making it work for you. This last batch of tips will save you time and lower your frustration levels!

22. MAKE TRIGGERS EASY TO SPOT. If you've built your walls out of stone or wood, try to use the opposite material for button and pressure plates. There's usually no difference between stone and triggers, except that stone is easier to see on wood and vice versa. It looks that little bit better and you'll spot them much more easily.

23. CREATE RAMPARTS. If you've got a roof terrace or other balcony, you can use stairs or slabs for this. Like the real thing, they don't just look cool – they also give you something to duck behind if you're shot at with an arrow, and give you an easy way to jump out and shoot your own ones back!

24. AUTOMATE DOORS. Put pressure plates in front of doors so that they open and close automatically – when you approach a door it opens, and when you're through it closes. Just don't put them on the outside of your house, because zombies and other mobs can trigger them, too.

25. ALTERNATE BETWEEN REGULAR CHESTS AND TRAPPED CHESTS TO PACK IN STORAGE. Normally, you have to leave a block's gap between two large chests, but trapped chests can go right up alongside them. Trapped chests (chest + tripwire hook) output a redstone signal when they're opened, but are otherwise the same as normal ones!

Slabs can make a simple but cool-looking set of ramparts

Pressure plates make doors do the hard work for you!

MEET THE CREEPERS

By far the most dreaded and hated mob in Minecraft, we share all there is to know about creepers!

The creeper is Minecraft's most recognisable and terrifying enemy. As soon as you hear the hissing sound, you know it's not just you that's at risk – it's all the stuff you've built as well! But what is it that makes the creeper so terrifying? And what can you do to protect yourself? In this guide, we'll tell you everything you need to know about the baddest of Minecraft's bad guys!

The standard creeper. Watch out!

Creepers can even wander indoors!

The super-rare charged creeper

AN INTRODUCTION TO CREEPERS

The creeper was created by Minecraft's original programmer Notch after he accidentally stretched the game's pig model in the wrong direction and created something that looked scary. They were the first enemy added to the game and exist in versions of it as far back as 2009!

There are two types of creeper in the current version of Minecraft. The first and most common is a standard green creeper. You'll have to get very used to spotting and fighting them if you want to survive in Minecraft, or at least very good at running away from them!

The other type of creeper is a charged creeper. These are created when a regular creeper is struck by lightning during a storm, so they're incredibly rare, but that also makes them incredibly dangerous! They explode with twice the power of a regular creeper and can be recognised by their glowing blue aura. If you spot one of these, you need to be even more careful than usual!

HOW CREEPERS BEHAVE

Most enemies in Minecraft try to hit you, stab you or shoot you with a projectile, but the creeper is special. When it gets close, it detonates itself with the force of a TNT explosion. As well as damaging nearby blocks and destroying nearby items, each creeper explosion can remove up to 24.5 health hearts, meaning it's possible for one to kill you in a single explosion! Charged creepers are even more damaging, and can take off up to 48.5 health hearts – even armour's no defence!

Before a creeper explodes, it hisses and flashes for 1.5 seconds, so you usually have just enough time to start running before it's too late. Creepers only detonate when they're close to a player, and if you get far enough away they won't blow up.

Creepers flash before blowing up

A regular creeper can destroy a lot of land

Creepers appear anywhere dark

WHERE CREEPERS SPAWN

Creepers only spawn in the Overworld, not in the Nether or the End, and that means you'll spend most of your time in-game having to watch out for them. They can spawn underground or above ground, and unlike some mobs they aren't hurt by sunlight. Once a creeper has spawned nearby, you need to be careful – it could be waiting for you for some time!

Luckily, creepers only spawn where the light level is lower than 7, so you can prevent them appearing near your base and buildings by putting torches and other lights around the area. Watch out for shade from trees and on dark areas on top of roofs, though!

HOW TO FIGHT A CREEPER

If you have to fight a creeper (and eventually you will!) the best way to do it is to use a bow and arrow and attack it before it gets too close. Creepers have 10 hearts of health, so 2-3 fully drawn arrow strikes should be enough to kill it before it reaches you.

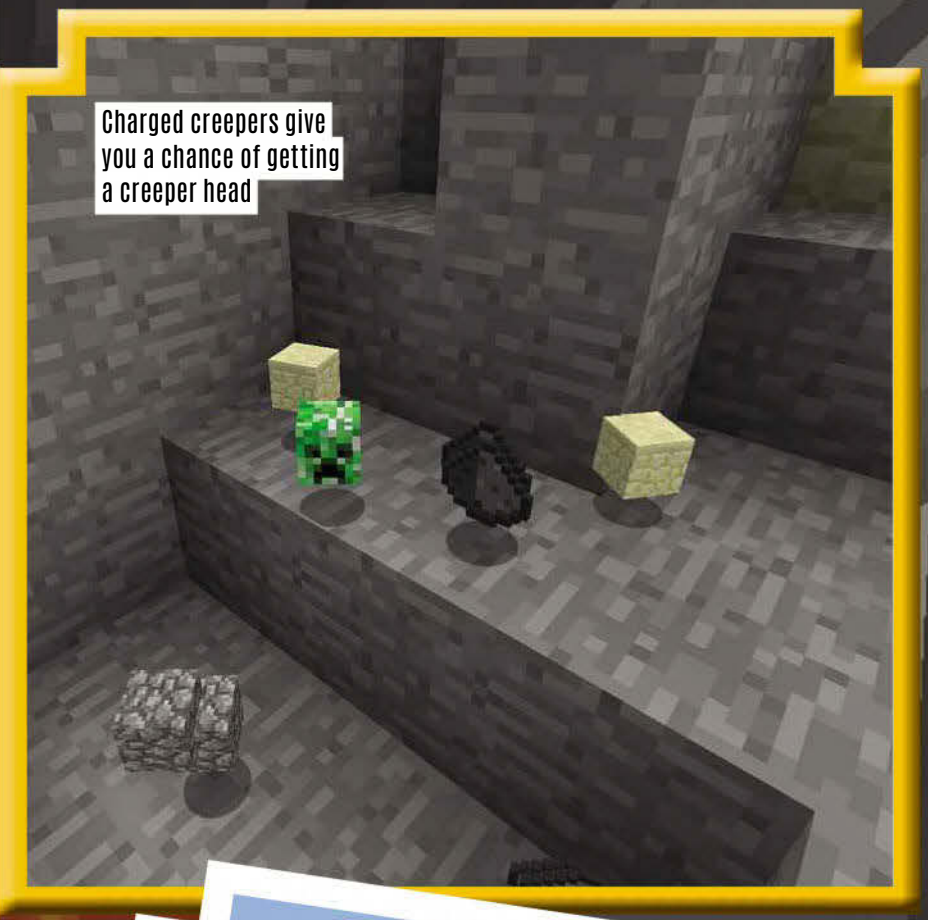
If you do have to fight one with your sword, the best way to do it is to use knockback to keep it out of range. Run at the creeper, hit it with your sword, then quickly back off. This should keep you far enough away that it won't explode.

If you're heavily armoured and/or have potions or enchantments protecting you, it's possible to force a creeper to explode. A flint and steel will make them start detonating immediately, which means you can also blow them up strategically to kill off other nearby enemies, but only if you're fast enough to escape.

CREEPER DROPS

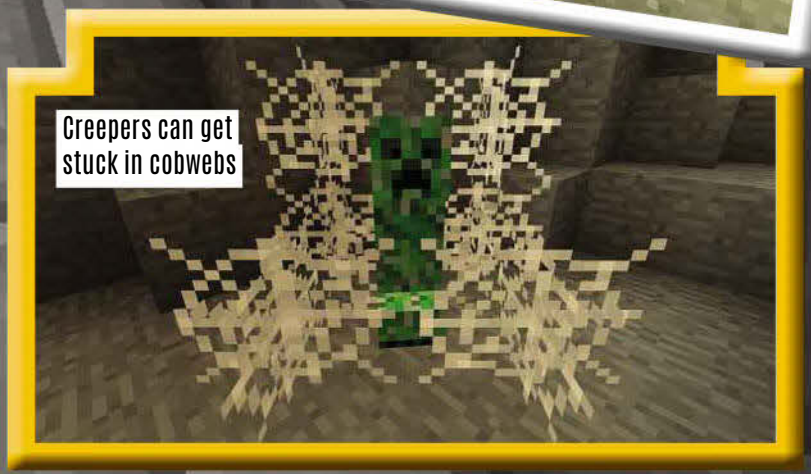
If the player (or a tame wolf) kills a creeper, it will drop 0-2 gunpowder piles and 5 experience points. This is the easiest way to get gunpowder in the game, which can then be used to craft TNT and fireworks.

If a creeper is killed by a skeleton's arrow, it will drop a music disc. There are 12 music discs in total, and in most versions they can only be collected from creepers. The exceptions are the tracks "13" and "cat", which are found in dungeon chests.



Charged creepers give you a chance of getting a creeper head

Wearing a creeper head keeps them from attacking you



Creepers can get stuck in cobwebs

CREEPER SECRETS

As well as being dangerous, charged creepers hide a big secret: their explosions cause rare drops if they kill certain other mobs. If a charged creeper's explosion kills a skeleton, zombie or another creeper, the mob will drop its head. You can then display it like a block, wear it as a mask or hang it on armour stands.

Creepers will run towards you if you get within 16 blocks of them, but if you wear a creeper head as a helmet this range drops to eight blocks (in PC version 1.9 and future editions of the game).

Although creepers attack the player and tame wolves, they'll run away from ocelots and tamed ocelots (cats) until they're around 25 blocks away.

The only mobs that ever attack a creeper other than the player are tamed wolves and the wither. Also, Snow golems throw snowballs at creepers, which can knock them back, but the snowballs themselves don't do any damage!

Cobwebs slow down a creeper's fuse, and creepers won't detonate at all if they're completely stuck inside a cobweb.

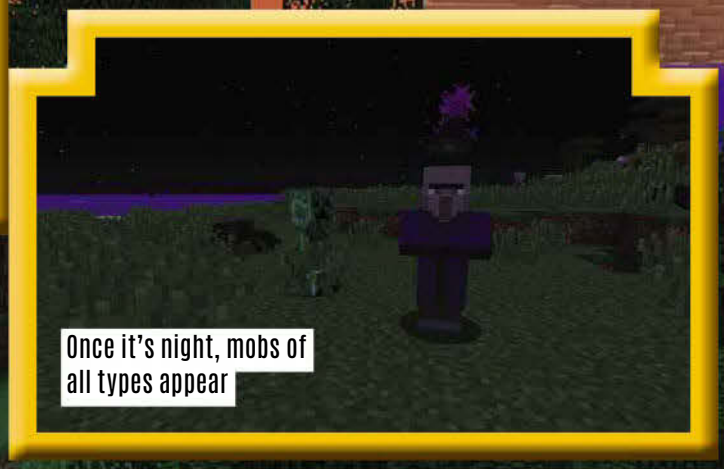
If you can get a charged creeper to blow up a wither skeleton, you can collect a guaranteed wither skeleton skull. But since wither skeletons are rare and only appear inside the Nether, and charged creepers are rare and only appear in the Overworld, it's virtually impossible to get these two mobs together without cheating!

Finally, if you've ever wondered what creepers are made out of, no-one's really sure, but Notch said that if you touched one, he thinks it would feel like wet leaves!

MINECRAFT AT NIGHT

Every Minecraft player knows that the night is an integral part of the game. When the sun sets, you have to change everything you're doing to stay alive. But is there more going on at night than you realise? We've got the complete guide to night-time Minecrafting right here!

Mobs don't spawn until the sky is totally black



Once it's night, mobs of all types appear

NIGHT FACTS

There are things you should know about night that make it easier to figure out what's happening in Minecraft – and what you can do about it! The reason most players fear night is because it lets the mobs out. When the sun sets, the light level across the entire world is set to 4, which means hostile mobs can spawn anywhere on the surface of the Overworld. Mobs can only spawn where the light level is less than 7, which is why light sources are important for keeping them away at night.

Night begins when the sun has completely disappeared below the horizon, which is also the point where you're allowed to sleep in a bed. It takes 20 minutes for the entire day-night cycle to run in Minecraft. Daytime lasts for 10 minutes, sunset and sunrise last for 90 seconds each, and the dangerous, mob-spawning part of night runs for seven minutes in total.

You can track how far through the night you are by looking at the moon. If it's rising from the east horizon, night has just started; if it's overhead, night is halfway through; and if it's lowering towards the west horizon, night will come to an end when it lowers completely.

When the sun gets low, that's your cue to hide indoors

The moon helps you track the night's progress

THE MOON & MOBS

The moon is only visible at night and changes every time it goes through a cycle. Like real life, the moon has eight different phases. In Minecraft, there are eight moon phases in total and it changes every night in a repeating cycle. From left to right, the phases are called New Moon, Waxing Crescent, First Quarter, Waxing Gibbous, Full Moon, Waning Gibbous, Last Quarter, and Waning Crescent.

It's worth paying attention to the phase of the moon, because it has a number of effects on how mobs behave. Usually, the fuller the moon, the bigger its effect on mobs, but it also depends on other factors, such as the game difficulty itself.

Most notably, slimes won't spawn on the Overworld surface at all during a New Moon (when the surface of the moon is entirely dark). The fuller the moon, the greater the number of slimes that will spawn. If you're trying to collect slimeballs, it's worth waiting for the right night to do it!

The moon is also responsible for buffs and enchantments on mobs. The fullness of the moon raises the chance of a skeleton or zombie picking up a weapon or armour, spawning with a weapon or armour, and having weapons and armour that are enchanted.

Lastly, if you're playing on hard (or hardcore) difficulty, a fuller moon also means that spiders have a greater chance of spawning with a status effect such as speed that makes them stronger.

A full moon makes slimes more likely

Full moons raise the chance of equipped mobs spawning

BEDS AND SLEEPING

One of the best ways to deal with night is to simply sleep through it! If you make a bed (3 x any wood planks and 3 x any colour wool), you can sleep in it once night begins and skip the night completely.

While this is a convenient way to avoid mobs, there are a few things you have to be careful of!

The first is that when you sleep in a bed, your game essentially pauses. Your crops won't grow, your furnaces won't smelt or cook, even water and lava will stop flowing. As soon as you wake up, everything will be back to normal, though, and you'll have avoided the chance of encounters with mobs, so it's usually worth sleeping if you can.

The next thing to remember is that if you sleep in a bed that isn't secure, you can be attacked in your sleep! You'll know if this happens because you wake up with a mob attacking you.

To secure a bed, it must be placed in a room with no open entrances and plenty of light everywhere. Doors must be closed or blocked up before you go to sleep.

Remember, if you're playing a multiplayer game, every player has to get into a bed before you can go to sleep. Co-ordinate using the chat function!

There's only one time you can sleep in a bed when it isn't night, and that's during a storm. When you wake up, the storm will have passed and the rain will be gone, so it's a good way to prevent lightning damaging your buildings!

Day and night don't matter underground

WHAT NOT TO DO AT NIGHT

GO EXPLORING

The only thing more frustrating than heading out on an adventure and getting lost is doing it in the dark, where you can lose your bearings and the chance of being killed is higher than ever. When it gets dark, the best thing to do is stay in one place!

BUILDING

Strictly a day-time activity. If you build at night, you're likely to end up on the wrong end of a creeper's explosion while you're distracted. Even if you escape unharmed, the explosion will set your project back!

WHAT TO DO AT NIGHT

If you don't want to sleep through nights, that doesn't mean you have to sit around cowering in fear. Here are some things you might want to try instead!

GO MINING

When you're underground, it doesn't matter how dark it is on the surface – the mobs will come out either way. With that in mind, use the night time to head into a cave system and mine some resources. If you time it right, you'll emerge into nice, safe daylight!

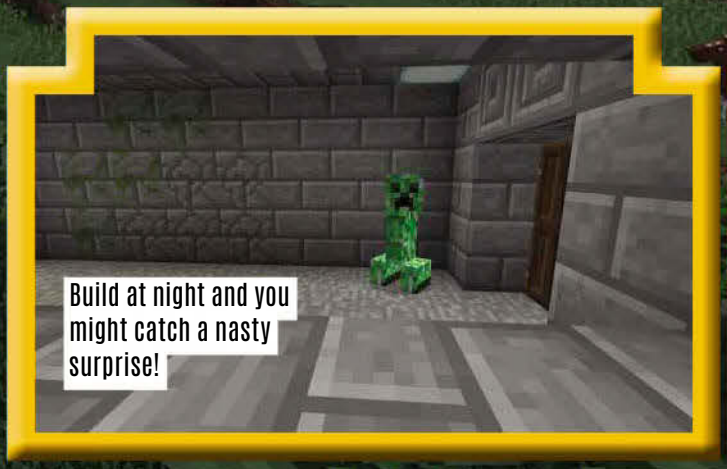
HUNT MOBS

The reason night time is so bad is because the mobs are out, but if you like you can take advantage of that. Tool up with your best armour and strongest weapons, then go looking for those rare drops you can't get during the day.

ORGANISE YOUR STUFF

If you're a bit too under-equipped to go outside, don't let a little thing like the dark ruin your game. Why not use the time you spend indoors to sort out your inventory and chests so that you can easily find your stuff?

When darkness falls, why not organise your stuff?



Build at night and you might catch a nasty surprise!

SHARING YOUR CREATIONS

One of the most fun things about Minecraft is looking at other people's creations and playing in the worlds they've created. If you've built a cool world in the PC version of Minecraft and want to share it with others, why not upload it to a world-sharing website?!

HOW TO PREPARE YOUR WORLD FOR SHARING

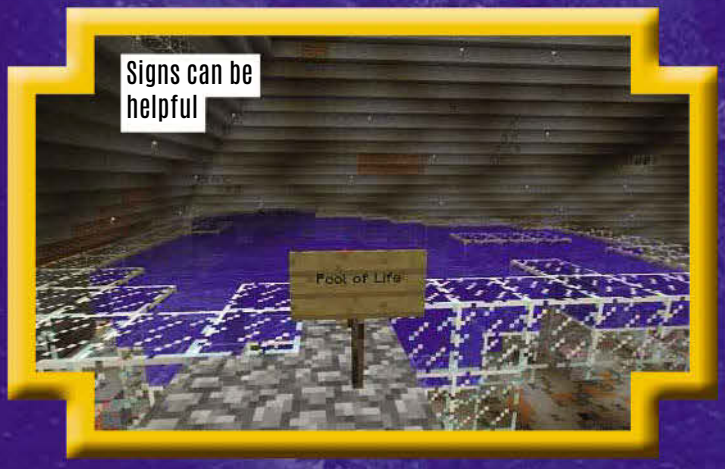
When you share your world online, it's important to remember that people will enter it exactly as you left it. To make it welcoming to newcomers, there are a few things you might want to do to prepare them.

First, make sure the player starts in the right place. If you've built a castle, leave while standing at the entrance. If you've built a statue, stand somewhere facing it. When they load your world, they should know exactly where to go next.

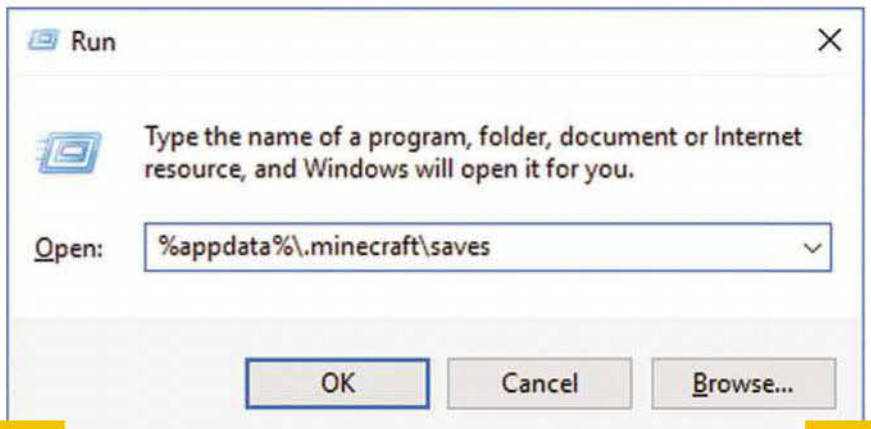
Secondly, clear your inventory and demolish any temporary structures. Make sure the world looks completely fresh for anyone arriving in it!

Finally, if there's any information players might need to know, write a book they can read, or leave some signs so that they know what to look for and what the various things you've built are. It might not be obvious to them! The more labelling and pointers you give them, the more they'll enjoy it.

Once your world is prepared, the next step is to create an archive so that you can share it online.



The Run dialog



HOW TO CREATE AN ARCHIVE

Minecraft worlds are made up of lots of files, so you need to compress them all into one ZIP or RAR file to share them.

First, browse to your Minecraft saves folder. The exact location varies depending on your Windows version, but you should be able to find it by pressing the Windows Key + R (to bring up the Run dialog box) and typing "%appdata%\.minecraft\saves" and pressing Enter.

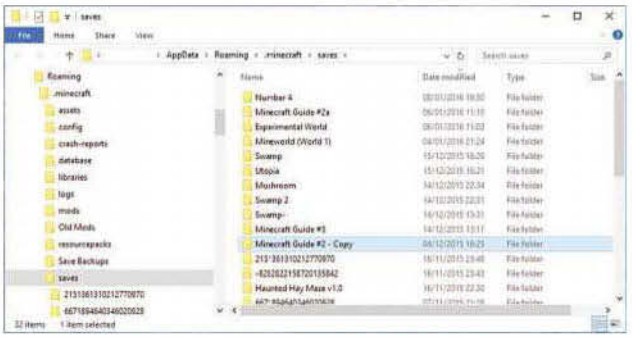
If you've done this correctly, you'll see a list of folders, each of which contains your saved worlds. Find the one with the same name as the world you want to share.

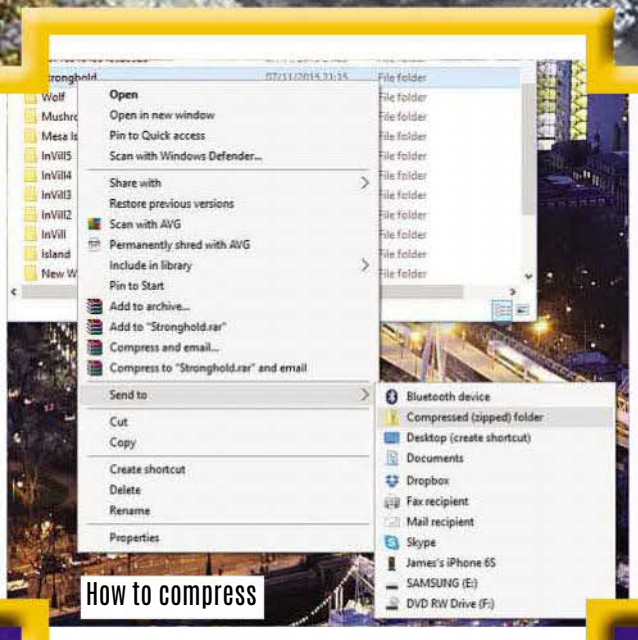
To make an archive in Windows 10, right-click on the folder and choose Send To -> Compressed (zipped) Folder. The process should be similar in other Windows versions, or you can use a program like WinZip or WinRAR.

Once you've created your archive, make sure it has a filename that allows you (and other people!) to recognise what it is. This file can then be uploaded to your website of choice so that other people can download it and play it in their own games.

If you want to give people more information about the map you've made, and maybe give them the names of other worlds you've created or the chance to email you to give feedback, you might want to add a "readme.txt". Open Notepad, write your message to any downloaders and then save it in the same folder as your world save before you create the archive. That way, it will get bundled with your world when you share it!

The Saves folder





How to compress

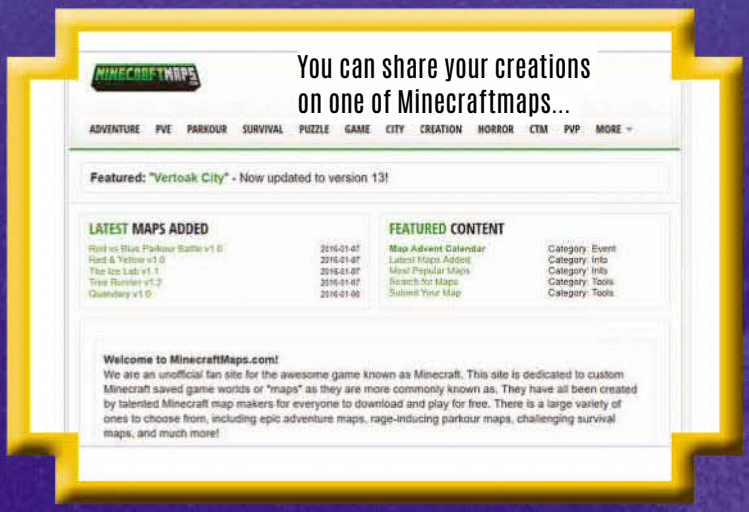
SITES TO SHARE ON

There's no official place where you can share your Minecraft creations, but there are lots of unofficial ones we can point you towards. All of these sites require registration, so remember to get permission from an adult before visiting them. Maybe they'll be able to help you upload your maps as well!

www.minecraftmaps.com This site has quite strict rules about submitting maps, but you don't have to register and can find the link at the bottom of the front page where it says "Submit Your Map".

minecraftworldmap.com The registration link is in the top right of the front page; the "upload your world" link is in the bottom left of the front page.

www.curse.com/worlds/minecraft You can share by clicking on the "Are you an author?" button on the right of the page and following the instructions.



You can share your creations on one of Minecraftmaps...

...Minecraftworldmap...

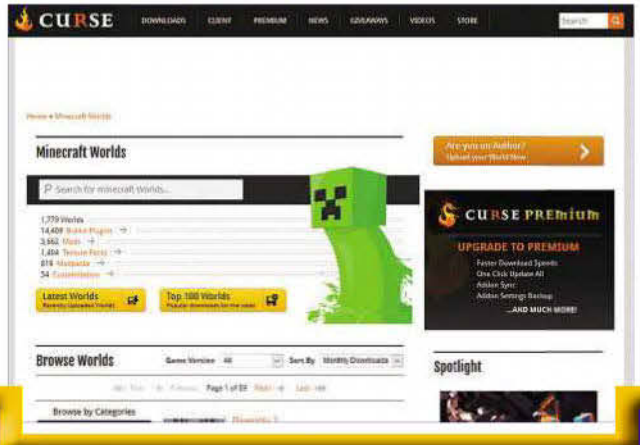
SHARING PICTURES

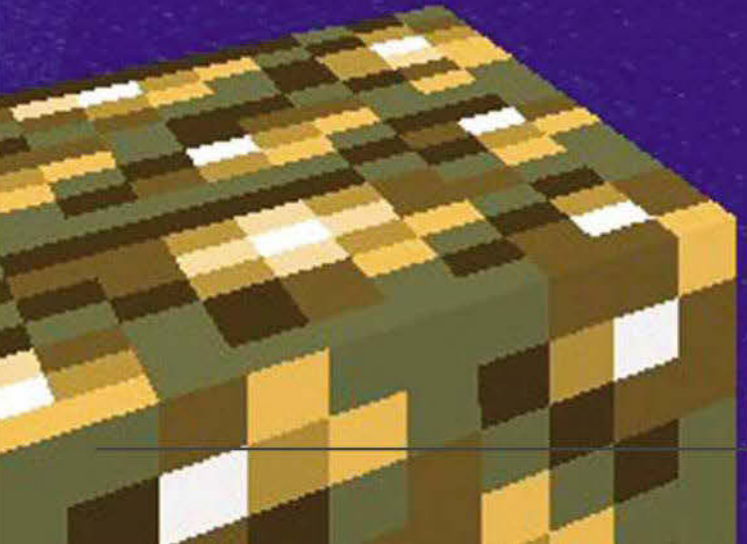
If you don't want to upload entire worlds, you can always share screenshots of the things you've built so that other people can admire them.

PC Minecraft has a built-in ability to take screenshots. All you have to do is press the F2 key in the top left of your keyboard. This will save a screenshot (in the widely supported PNG format) in the "%appdata%\.minecraft\screenshots" folder.

Just as a quick tip, if you're taking screenshots of something you've built, you might want to press F1 first – this causes the inventory bar, your character model and any other screen effects to disappear, making for a clearer screenshot! Press F1 again to bring them back.

...or Curse





OTHER VERSIONS

Sharing on non-PC versions of Minecraft is possible, but it varies a lot and is much more complex. We'll try to give you the most useful instructions we can!

SHARING ON CONSOLE EDITIONS

On console editions, the only way to share your world is to copy the save file onto a memory stick (or USB stick, if your console supports it!) and then copy the save back onto your friend's console. Remember not to overwrite their save, though. You should make a backup of their file on a separate memory card so that you don't lose their work completely, then copy it back when finished.

SHARING ON POCKET EDITION

To share worlds on Minecraft Pocket Edition, you need to use file explorer programs – be careful, and ask permission before you do!

On Android OS:

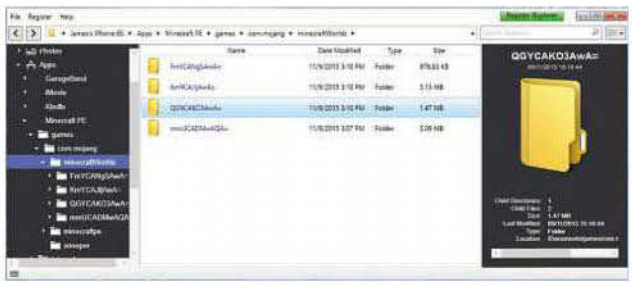
1. Plug your Android device to your computer.
2. On the phone, navigate to "/games/com.mojang/minecraftWorlds/" where you'll find the world saves.
3. Copy the world folder somewhere onto your PC (the desktop is fine).
4. You can now either create an archive to share with other users over the internet, or copy it to the saves folder onto another Android device.

On iOS

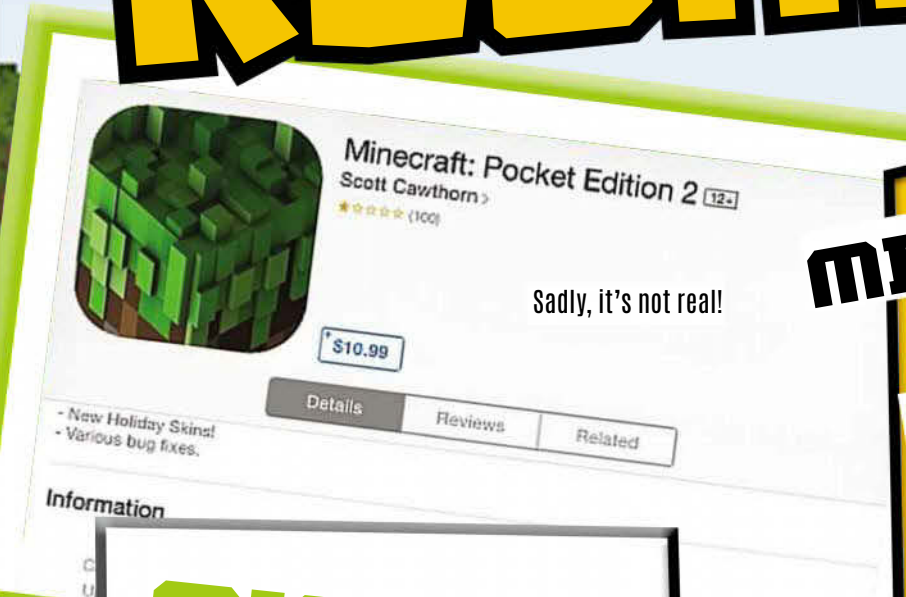
1. Download and install iExplorer onto your PC (www.macroplant.com/iexplorer). Remember to ask permission!
2. Connect your phone to the PC and open iExplorer. Click on "apps", then on "Minecraft PE", then browse to "games/com.mojang/minecraftWorlds/".
3. Right-click on the world folders and choose "export to", then pick a location on your PC (again, the desktop is fine).
4. You can now create an archive to share with other users over the internet. Unfortunately you can't add saves to the iOS version, but you should be able to transfer them to other Pocket Edition games.

The Android file system

iExplorer's file system



NEWS ROUND-UP



Sadly, it's not real!

MINECRAFT 2 FAKE HITS BIG

Just for a minute, we thought it was going to be a very special start to 2016, when something called Minecraft: Pocket Edition 2 arrived on the iTunes Apps Store. It hit big at the start of January, selling for nearly £10 a download. But, as you've probably guessed, it wasn't official. In fact, it was a scam to try and cheat people out of their money.

The golden rule here is that if you see what looks like a Minecraft sequel on sale, and it hasn't been properly announced by Microsoft and Mojang, then don't buy it. It won't be the real thing and anyway, even if there is a Minecraft 2 eventually, it's not expected for many years yet.

MINECRAFT SELLS 22 MILLION COPIES ON PC!

It's official: Minecraft is now one of the very best-selling games of all time on the PC, having now sold over 22 million – yikes! – copies since it was first released in 2009. At the time of this issue going to press, 22,170,447 people had bought the game, and that doesn't include the Pocket Edition and the console versions either!

The game is selling thousands of copies a day still, and we bet it sells a whole lot more when the 1.9 update is released later this year!

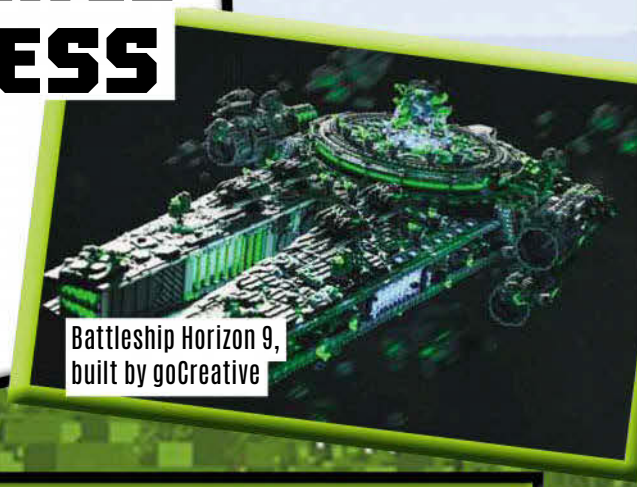
One of the biggest-selling games on the PC ever!

15-YEAR-OLD LAUNCHES MINECRAFT BUSINESS

Brandon Relph is a Minecraft fan who's turned his love of the game into a job! The 15-year-old co-started a company that builds worlds in Minecraft for people and he's already made £10,000!

Brandon works with builders across the world, and runs a company he calls goCreative.

You can find his website at **www.go-creative.co**



Battleship Horizon 9, built by goCreative

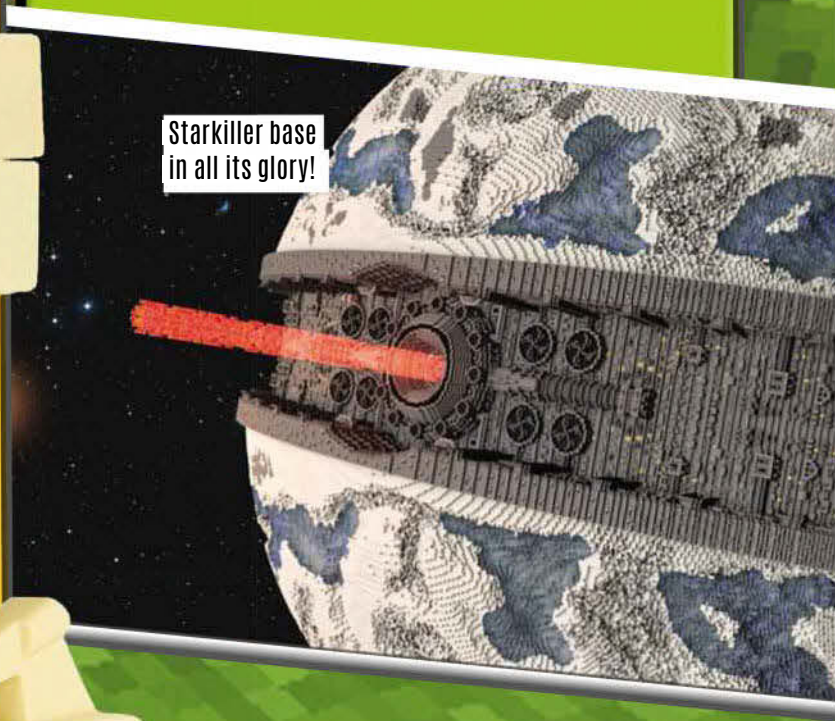
MERCHANDISE OF THE MONTH

From the clever folks at Jinx comes a brand new deluxe Minecraft creeper figure! It comes in seven pieces, and lets you uncover the game's most famous mob! The current price is just under £30, and you can find it at **www.jinx.com**

STAR WARS STARKILLER IN MINECRAFT!

The new Star Wars film has already provided inspiration for one Minecraft fan! Ervin Oprea has recreated the evil Starkiller from the new film in Minecraft, and has done quite a job on it! Just look at the picture below!

You can read more about the project here: **tinyurl.com/starkillerbase**



Starkiller base in all its glory!

TOP 10 FORTS AND DEFENCES IN MINECRAFT

A decent refuge is a must in Minecraft, particularly in the depths of survival mode. Whether you choose a fort, castle or cave, they can be works of art as well as protective!

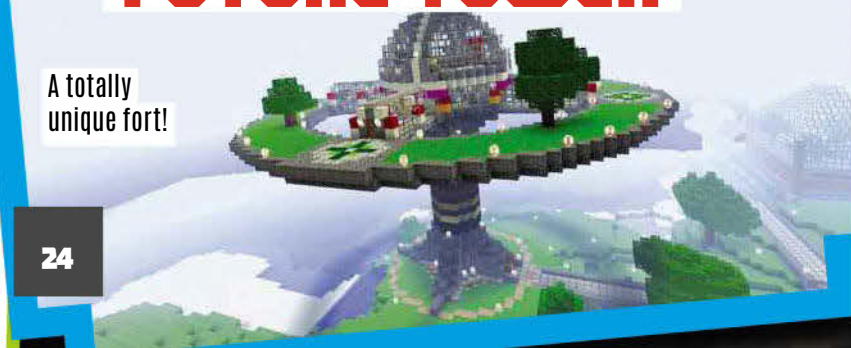
10 WATERFALL CASTLE

A truly amazing castle!

This colossal, gravity-defying castle teeters on the edge of a waterfall and, aside from a narrow stone bridge on either side, is safely cut off from dry land. A total of 20 people built this great-looking fort, and we're sure you'll agree the effort was worth it. The view from the huge terrace jutting out over the waterfall is spectacular all by itself.

tinyurl.com/MCWForts10

9 ROBOT FUTURE TOWER



A totally unique fort!

Who says castles and forts have to look old-fashioned? This thoroughly original build looks like something from a sci-fi movie – a kind of cross between a space station and a skyscraper. Entering through a door at ground level, you head up to a safe, green circular haven high in the sky, with grass and trees making it feel as though you're walking through floating parkland. Glowing Chinese lanterns and pictures of video game characters on the walls give the interior a more homely feel. As the tower's creator writes on Reddit, "Castles are a thing of the past. The future is now!"

tinyurl.com/MCWForts9

More of a town than a castle

8 CASTLE OF OTKULL

This build isn't so much a castle as an entire medieval town protected by high stone walls. The Castle of OtKull looks imposing enough from a distance, but it's only when you get up close that you can appreciate the sheer scale of the thing. From stone wall to stone wall, it measures a staggering 2000 blocks across, and apparently took two months to construct.

tinyurl.com/MCWForts8

7 UNDERWATER BASE

There are definite downsides to living in a structure under the sea: leaks, drowning and so forth. But then again, you're safe from just about any other kind of incursion and, let's face it, they look great when they're designed well. This Underwater Base, built by Parox, is a particularly impressive one. Its big glass domes offer spectacular views of sea and sky, and the base even has its own farm.

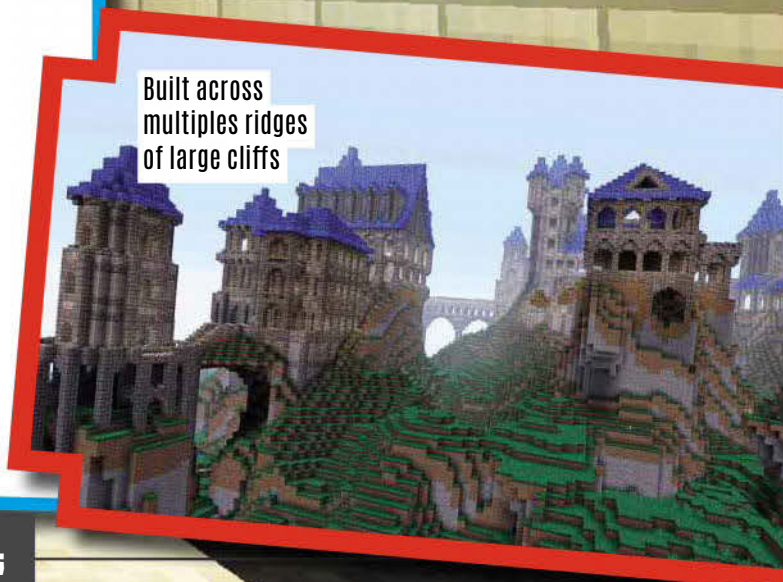
tinyurl.com/MCWForts7

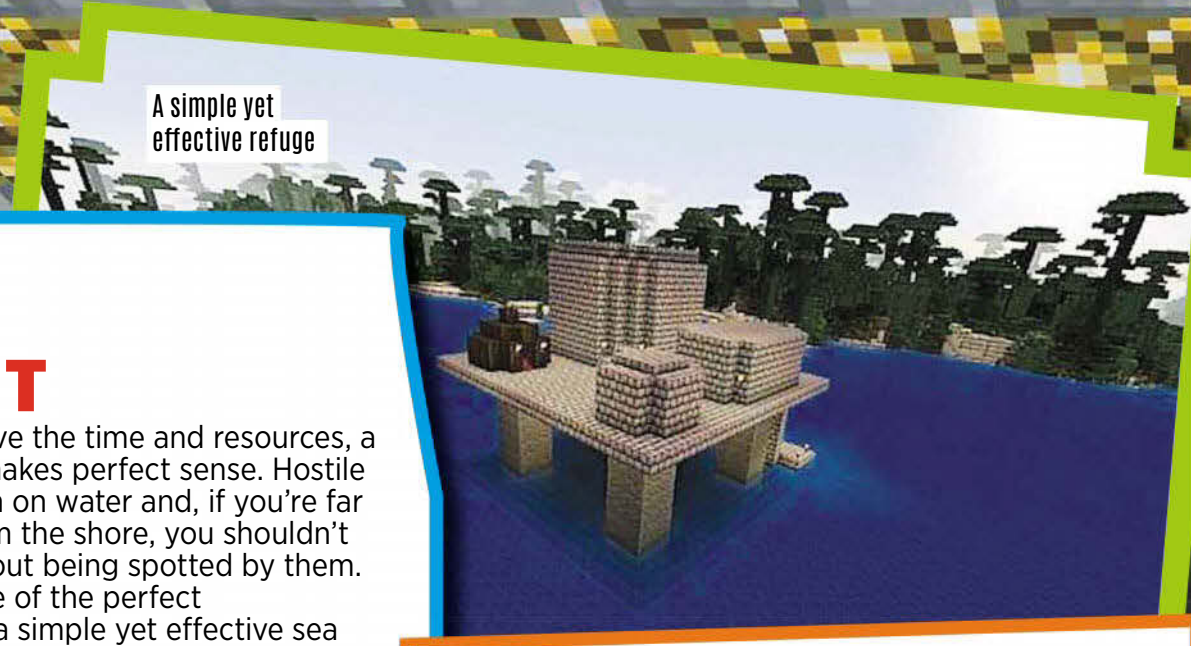
A formidable underwater base

6 CLIFF CASTLE

Digging a hole into a cliff face is one of the simplest refuges you can create when starting out in Minecraft. This build, meanwhile, is something else: Minecraft user Karmanaut has managed to construct a huge fort across multiple cliffs and mountains without altering the landscape. Superb!

tinyurl.com/MCWForts6


Built across multiples ridges of large cliffs



A simple yet effective refuge

5 SEA FORT

Assuming you have the time and resources, a house on water makes perfect sense. Hostile mobs can't spawn on water and, if you're far enough away from the shore, you shouldn't have to worry about being spotted by them. Here's an example of the perfect off-shore refuge: a simple yet effective sea fort complete with store room, a furnished living area and a dock for your boat. You won't get lonely away from dry land either as the fort comes with its own dog house complete with a tamed canine to keep you company.

tinyurl.com/MCWForts5

4 FLOATING CASTLE OF ARDAD

If you're keen to avoid the murderous attention of creepers and other nasties, constructing a castle in mid-air is a great solution. Plenty of Minecraft players have built similar structures in the past, since it's relatively easy to dig under a structure until it defies gravity, but Geomag 22's Floating Castle really caught our eye. With its Persian-inspired towers, it's both stylish and a handy getaway from the perils below.

tinyurl.com/MCWForts4

Mid-air castles are a handy getaway

Lava will certainly protect you from nasties

3 LAVA CASTLE

Moats are a great means of protecting your property from unwanted visitors, but how about surrounding your dwelling with a circle of scalding hot lava? That's exactly what you'll find around this great-looking castle, which even has lava cascading down its medieval-style towers. Nice touch.

tinyurl.com/MCWForts3

2 OIL RIG

We've already seen how a simple yet perfectly habitable house can be built out at sea. But what if you want to go for something a bit more industrial, like an oil rig, say? Here's a great one, which includes a helicopter pad, a crane and some comfy living quarters. Now, if only we had a working helicopter to fly to and from it...

tinyurl.com/MCWForts2

Now where's our chopper?

A beast of a build!

1 MEGA HUGE CASTLE

This castle isn't necessarily the most strongly defended, but it's so enormous and complex that marauding mobs probably wouldn't be able to find you. A rambling collection of towers and luxurious rooms surrounded by high stone walls, the Mega Huge Castle is aptly named. With its courtyards of grass and animals, you could shut yourself in and never leave.

tinyurl.com/MCWForts1

WEBSITES OF THE MONTH

Each issue, we share a selection of the neatest Minecraft material that the web has to offer. This month: epic railroads, cunning puzzles, animations with a life of their own, embarrassing mistakes, and maybe a little Star Wars!

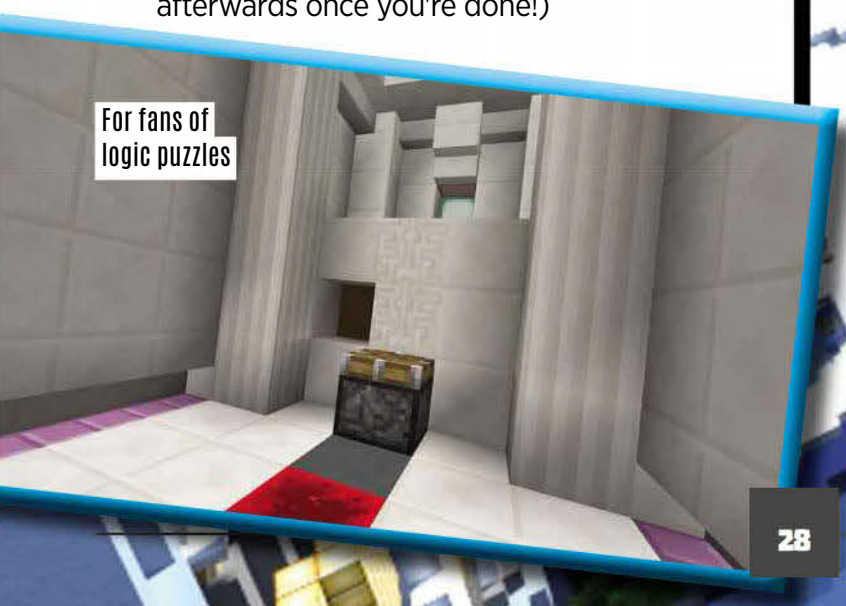
THINK TWYCE

● **tinyurl.com/MCW10Websites1**

Twyce is a cool single-player puzzle map for the PC version of Minecraft, created by haschischtasche. All the puzzles in it are logic ones. No maths is involved, there are no tricks such as changing room layouts, and there's no fancy jumping you need to do. It's just you, an exit, and an exercise for your grey matter between the two.

Twyce's puzzles are great – many seem impossible at first glance, but as soon as you figure out the solution you'll kick yourself! And if you want to compete with friends, you can turn on the stats per stage. They record overall timing and number of actions taken.

(To run Twyce, you'll need to enable Minecraft's experimental "snapshots" in your profile. If you don't normally use these, we recommend enabling them to play Twyce, then disabling them afterwards once you're done!)



For fans of logic puzzles

ANIMATION VS. MINECRAFT

● **tinyurl.com/MCW10Websites2**

Back in 2006, an American high school student named Alan Becker released an animation called Animator vs. Animation. It went viral!

Almost ten years later, Alan has uploaded another video chronicling the adventures of his rogue animations. This time though, they encounter a Minecraft block and begin their adventures in crafting...

This 15-minute animated short film is loads of fun. Check it out!

EMBARRASSING NEWBIE MISTAKES

● tinyurl.com/MCW10Websites3

We've all done some stuff we're not proud of. And don't worry, we're talking about stuff in Minecraft, not that thing you've still not told your parents about!

This Reddit thread is full of funny anecdotes from Minecrafters confessing to the daft mistakes they made when they first started playing Minecraft. How many of them sound familiar?

(To the user who kept clicking instead of holding down the button to mine blocks: we feel your pain!)

THE RIDE

● tinyurl.com/MCWWebsites4

What's the longest stretch of rail track you've ever seen? Now imagine it's twice as long and travels at twice the speed. Picturing it?

What you just imagined isn't even a fraction as vast, or as fast, as "The Ride: Minecraft Intercontinental Railway III"! It's over 1.4 million blocks in length, and according to its creators it travels at the speed of sound.

This 55-minute video showing off The Ride might be too much to watch all of, but it still has to be seen to be believed!

WAIT, I RECOGNISE THAT SPACECRAFT...

● tinyurl.com/MCWWebsites5

Everyone's gone a bit Star Wars crazy over the last few months, haven't they? We think it's understandable, though, when Minecrafters are building excellent renditions of famous ships like the Millennium Falcon. Follow the link for more pics!

WHAT IS THIS BALLOON MONSTROSITY?

● tinyurl.com/MCW10Steve

Our endless hunt for cool Minecraft stuff on the web can lead us to strange places. We thought we'd share an example: a photo of Minecraft Steve recreated with, er, party balloons!

...STARMINE WARCRAFT?

● tinyurl.com/MCW10Websites6

Okay, so maybe all the Star Wars excitement is because of the latest film. Still, it's inspiring Minecrafters everywhere to make even more cool stuff, and that's what we care about most. So here's a short clip from a Minecraft-based Star Wars film project that looks just great.

It's the work of Poland-based Ultek Productions, and we'll be keenly awaiting the full film!

BLOCK OF THE MONTH

Each month, we'll teach you everything there is to know about one of Minecraft's blocks! This month: dirt!

DIRT

WHERE TO FIND IT

You can find dirt almost EVERYWHERE. Most of the Overworld is covered in a layer of dirt some 3-4 blocks deep before you hit stone, with the exception of deserts, which are sand and sandstone. Even the sea bed contains a large amount of dirt, although there's also a lot of sand and gravel. You can find lots of dirt underground, at every level, where it generates in small pockets.

On the surface, dirt can grow a thin layer of grass, turning it into grass blocks. It can also generate a brown layer of podzol in mega taiga biomes, and a purple/grey layer of mycelium in mushroom island biomes.

In the Nether and the End, there are no naturally occurring dirt blocks, although if you transfer them to either dimension they work as normal.

Most of the Overworld surface is made of dirt blocks

Dirt variants like mycelium turn into dirt when mined

HOW TO MINE IT

You can mine dirt blocks with any tool, even an empty hand. If you use no tools, it takes 0.75 seconds for a block to break, and if you use a diamond or golden tool they break after 0.1 seconds.

If you mine any of the variants of dirt – grass, grass paths, mycelium and podzol – any growth on top of them will be lost as the block is converted to standard dirt. You can collect these blocks and replant them elsewhere by using a shovel that has a Silk Touch enchantment.

Grass paths are also just dirt variants

DIRT SECRETS

Dirt blocks can be created out of coarse dirt (which generates naturally in mega taiga, mesa and savannah biomes) by tilling it with a hoe.

Coarse dirt can still grow saplings, sugar cane and mushrooms, but not grass or flowers.

Grass layers grow onto adjacent dirt blocks as long as the light level is at least 4. Mycelium will only grow if the light level is at least 9. Podzol doesn't grow onto adjacent dirt blocks under any circumstances, making it a non-renewable variant.

You can grow trees and other plants in the Nether and the End by transporting dirt blocks there – just remember to bring a light source! You can't grow crops or sugar cane in the Nether because you need water nearby.

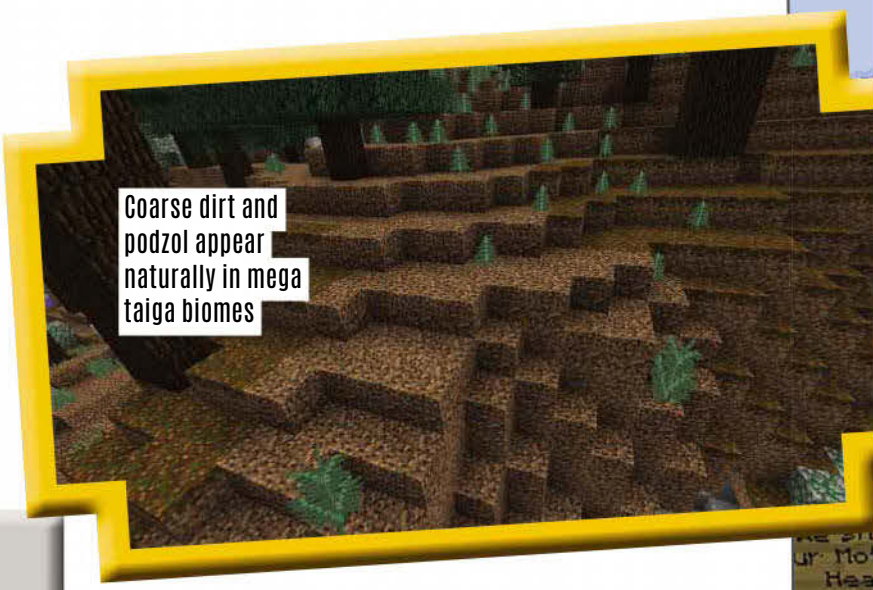
HOW TO USE IT

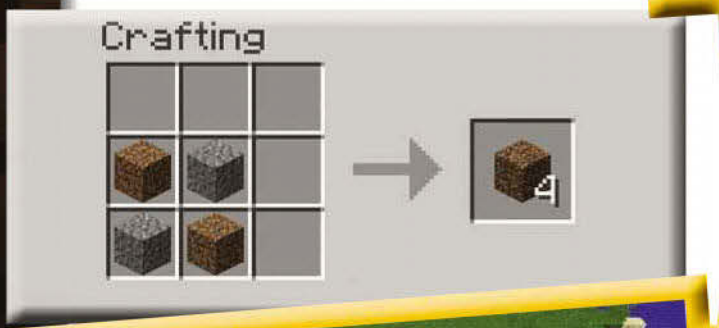
Dirt has a very low blast resistance of just 2.5, so while it can be easily collected it isn't a lot of use for building anything other than very temporary structures.

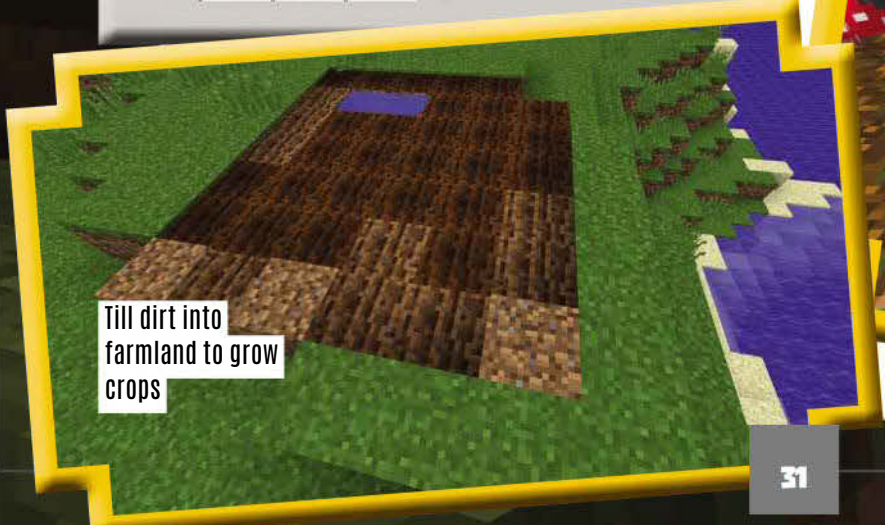
The best use for dirt is to grow plants and other vegetation. When scattered with bonemeal, it will grow long grass and flowers (which can be replanted on dirt), and you can also plant tree saplings, sugar cane and mushrooms on it.

If you use a hoe on dirt, it turns into farmland, on which you can plant crops and several different seeds. However, if the farmland isn't hydrated by a water block nearby, or it's jumped on by a player or mob, it reverts back to regular dirt.

Dirt is only craftable in one recipe – coarse dirt – which doesn't grow grass or mycelium.


Coarse dirt and podzol appear naturally in mega taiga biomes




Till dirt into farmland to grow crops

Coarse dirt (left) can be tilled into dirt (middle) and then into farmland (right)

ASK US ANYTHING

Dear Ask Us Anything,
My name is Andrew and I'm 11. I love your magazine; your issue with Mcreator was great! Could you make more like it please except with different elements? And how do you get Forge?
From Andrew Tripp

Hi Andrew!
We'll do our best to create more guides like that, maybe using Mcreator or other programs and tools. In fact, there's a guide to modding Pocket Edition in this very issue! Readers, let us know what you'd like to see guides for in future!

As for Forge, you can download it from files.minecraftforge.net. If you have Windows, download and then run the Windows installer (shown in the screenshot).

The Forge website

Dear Ask Us Anything,
On the PC version of Minecraft, I was wondering whether you could join a friend's realm world without buying anything?
Thx!
Henry, age 10

Hi Henry!
Yes, you can join a friend's world without paying anything – the owner of the realm just has to send an invite. The invitation will show up on the "minecraft realms" button on the Minecraft title screen (see screenshot!) and then, when you click through, there's an animated icon at the top of the realms menu where you can accept it.

Accepting the invite will make it possible for you to join the realm, unless the administrator decides to remove you from the list of approved players, or you decide to leave it!

Dear Ask Us Anything,
Hello, my name is Brandon and I am a huge fan of your magazine.

I have a few questions:

1. How do you get a command block in the PC and Xbox 360 versions of Minecraft?

2. How do you get a barrier block in the PC and Xbox 360 versions?

I think it would be cool to do a feature on the secret blocks that can be created with commands and other things that commands are useful for.

Thank you,
Brandon, age 9

Hi Brandon!
Before we answer your questions, we should point out that the Xbox 360 version doesn't allow players to create barrier or command blocks, so the following advice is purely for the PC version! But with that in mind: to add a command block to your inventory, you have to have cheats set to "on" for your world. Enter the console by pressing 'T' (or whatever you've changed the console key to) and then type:

/give <player name> command_block

Replace <player name> with your Mojang username and don't use the speech marks!

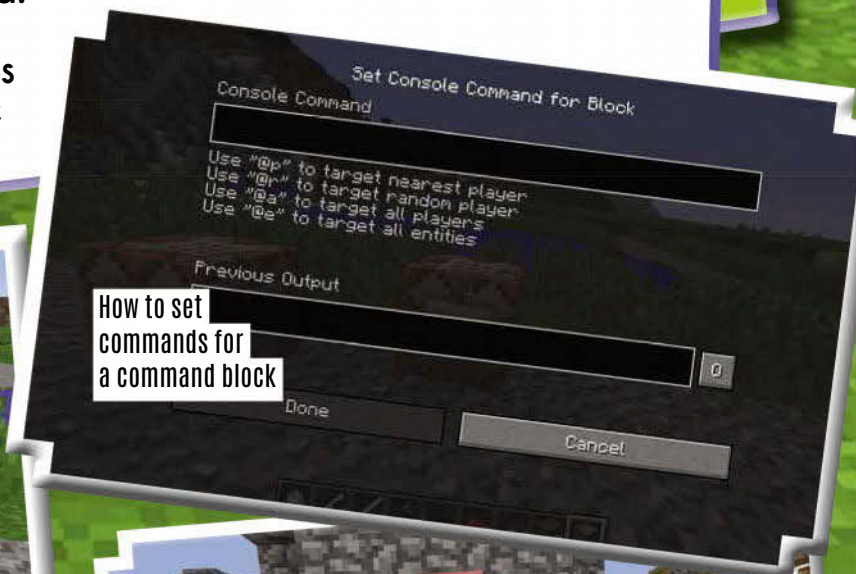
You can then right-click on the command block to add commands to it. There's not enough space to describe them all now, but we'll do our best to run a guide to this in a future issue. Great idea!

To add a barrier block, run through the same process again, but in this case type the following command:

/give <player name> minecraft:barrier

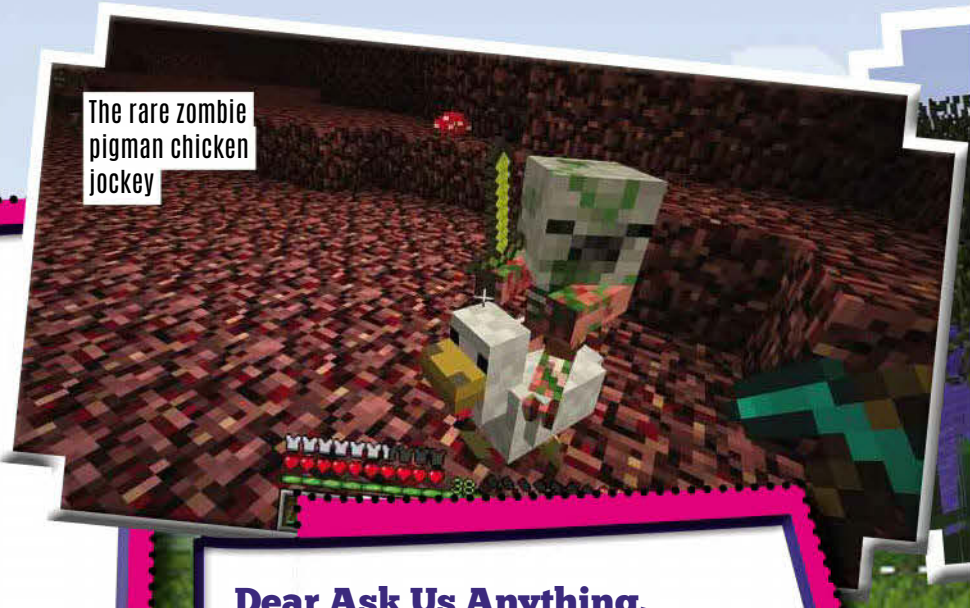
In Creative mode, you can see the barrier as a red "no entry" sign when it's placed, but switch to Survival mode and it will become invisible!

What a command block looks like



How to set commands for a command block

A barrier block in Creative mode



Dear Ask Us Anything,
Can you please find out whether you can get mods on the PS4 Edition of Minecraft as my sister has been asking me about it!
Thanks,
Anonymous

An easy question to answer, but sadly not a very good answer to give: there are no mods available for the PS4 Edition of Minecraft, other than those you can buy from the official PlayStation Store, which are mostly just skins, maps and mash-up packs.

In case anyone is wondering, that goes for all other console editions, too – the Xbox 360, Xbox One, Wii U, PS3 and PS Vita versions are all impossible to mod other than by buying add-ons.

A typical add-on pack

Dear Ask Us Anything,
Today I saw something weird – a baby zombie pigman riding a chicken! It looked like a spider jockey but with a chicken and zombie pigman. Could you please see if that has happened before?
Thank you,
Charles Geday

Hi Charles!
What you saw was an incredibly rare version of a chicken jockey. The chances of this particular combination happening are very small! Every zombie pigman that spawns has a 5% chance of spawning as a baby zombie pigman. And every zombie pigman that spawns has a 5% chance of spawning as a chicken jockey.

This means that there's a 0.25% chance of a pigman chicken jockey spawning, if it's possible for zombie pigmen to spawn. In terms of actual numbers, that means only one in every 400 zombie pigmen can look like the one you saw!

Witch huts are coming to PE - eventually!

Dear Ask Us Anything,
This is Charly off Charly and Lola 693. I'd like to know how to find a witch hut on Minecraft Pocket Edition? Please check out our YouTube channel!
Many thanks,
Charly Hornblow

Hi Charly!
We're sorry to say that witch huts aren't yet available in Minecraft PE versions, as of version 0.13.1. There's a chance they'll be added into the next major release (0.14.0), but it's too early to say for definite.

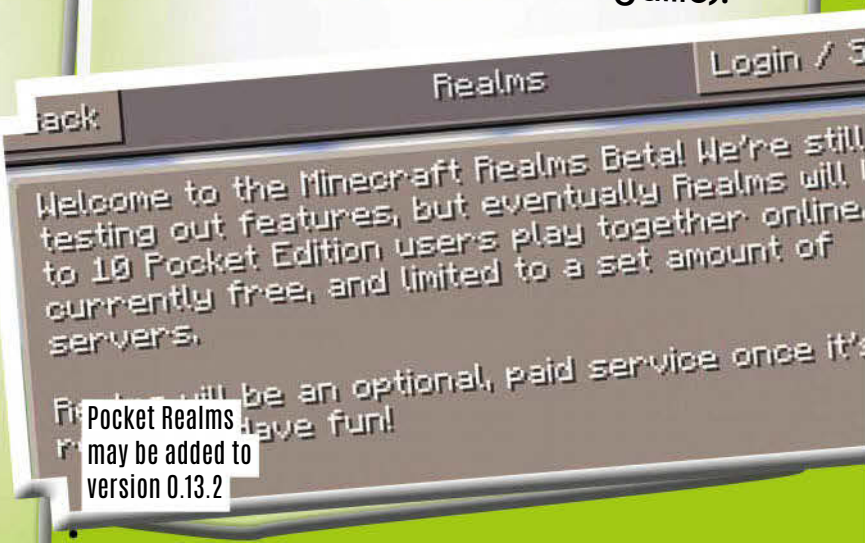
When they are added, they'll only spawn in the swamp biome, so to be prepared start keeping a note of world seeds that start you near a swamp!

The interior of a witch hut

Have **YOU** got a question for us about Minecraft? Then email **incoming@everythingmw.com**

Dear Ask Us Anything
I'd like to know when Minecraft PE will be getting version 0.14.0? I'm a massive fan of your magazine - I read every one!
Emma, age 10

Hi Emma!
There's no firm release date for version 0.14.0, but it will probably be out within the next couple of months. Before that you should see the release of 0.13.2, which will fix a few bugs found in 0.13.1 (and may add Pocket Realms back into the game).



Pocket Realms may be added to version 0.13.2

QUICK REPLIES

We don't have space for all your questions this month, but here are some quick responses to those we couldn't squeeze in!

Jack Ross: Sorry, we don't know when stained glass will be added to PE! It's coming, though.

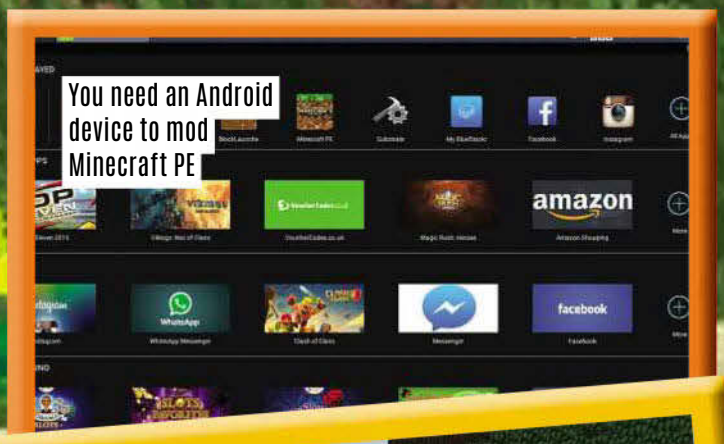
Michael: If other mobs like skeletons could teleport, it would make the endermen less scary!

Harry Kendall: Sorry! Jungle temples aren't yet available in Minecraft PE.

Joshua: Use world seed -75256058 on your Xbox 360 and you should find two ocean monuments: one at co-ordinates -281, 65, -137 and another at 168, 65, -200.

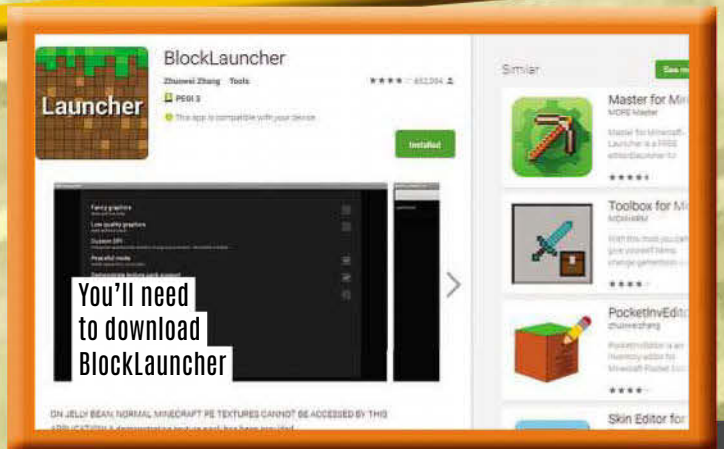
MODDING MINECRAFT PE

Believe it or not, it is possible to mod the Pocket Edition if you have the right tools and know-how. Over the next few pages, we'll show you exactly how to load and use mods properly!



You need an Android device to mod Minecraft PE

The Camouflaged Creepers Mod running on Minecraft PE



You'll need to download BlockLauncher

WARNING!

Before you start, you should know that modding the Pocket Edition isn't easy. If you get it wrong, you might lose your saved games or have to reinstall Minecraft from scratch! Before you try any of this, you should also ask permission from an adult. All modifications made are **at your own risk**, and we can't take responsibility for any damage or loss!

Also, some of the steps might be different, depending on what version of the game you're using or the type of device you have. We'll try to guide you in a way that will make it clear even if your version looks a little different!

A NOTE ABOUT APPLE DEVICES

Sorry, Apple users, but we've got some bad news. If you play Minecraft Pocket Edition on an iPod touch, iPhone or iPad, there's no legal way to modify Minecraft. It's not impossible, but it's very difficult and can break your phone or tablet completely if done incorrectly.

If this situation ever changes, we'll print a full guide on how you can modify the Pocket Edition on your Apple hardware, but for now this guide is for Android users only. Sorry!

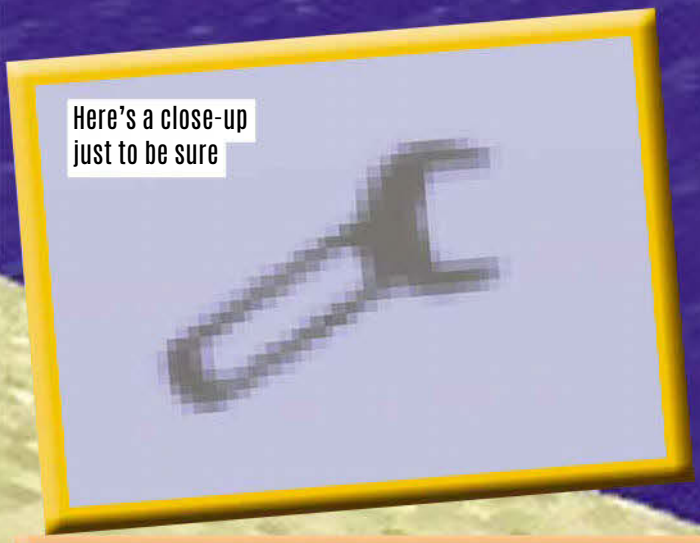
DOWNLOADING BLOCKLAUNCHER

The first thing you have to do (after installing Minecraft!) is install BlockLauncher. You may know it or have seen it referred to online under its previous name of "MCPELauncher". There are two versions of the program: a "free" version and a "pro" version.

Begin by installing the free version, which you can download from **tinyurl.com/mw-blocklauncherfree** or by searching for BlockLauncher in the official Google Play Store. You should be able to use it on any version of Android after 2.3 up to 6.0.1, and it works with every version of Minecraft Pocket Edition up to 0.13.1.

In case you're wondering, the difference between BlockLauncher (the free version) and BlockLauncher Pro (the paid version, which costs £2.54) is that the free version contains adverts. Otherwise, the two are identical. We recommend that you don't pay for the full version until you've tried the free version, just in case it doesn't actually work on your machine!

If you see the spanner icon above the logo, BlockLauncher is working


Here's a close-up just to be sure

BlockLauncher menu

GETTING STARTED

Once BlockLauncher is installed, run it on your device. If your hardware and software are compatible with the app, you should see a spanner icon at the top, then Minecraft will launch in the background.

If you see any error messages, try to find out what they mean. You may need to give the program root access to continue, so check how to do that for your device, and you may be asked to install other (free and safe) apps, such as Substrate, so that BlockLauncher can do everything it needs.

ERRORS

If you see a black screen and Minecraft doesn't launch, it probably means BlockLauncher isn't compatible with your device and you'll have to wait for a further update. Note that if you have a more recent version of Minecraft than 0.13.1, BlockLauncher may not work correctly, and if you upgrade your version later on it may stop working. To keep using your mods, don't update Minecraft itself until BlockLauncher has been updated as well.

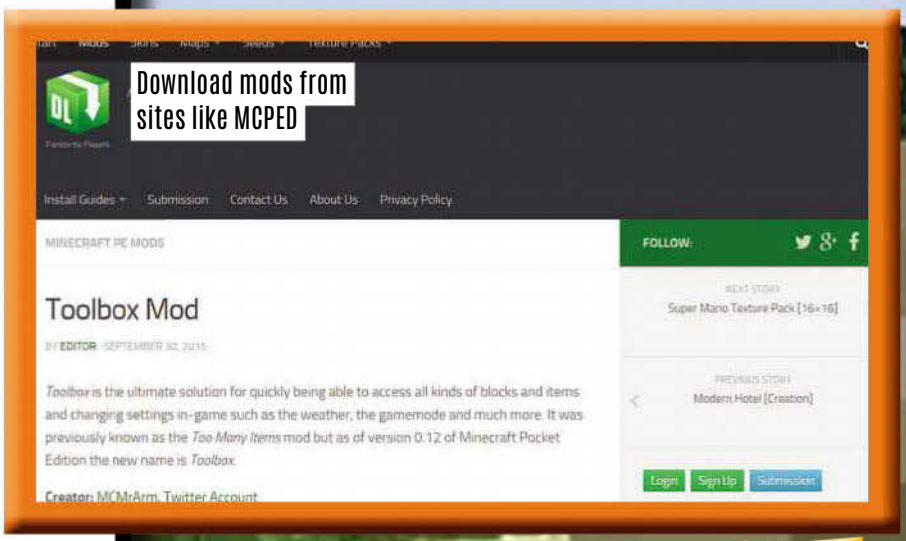
DOWNLOADING A MOD

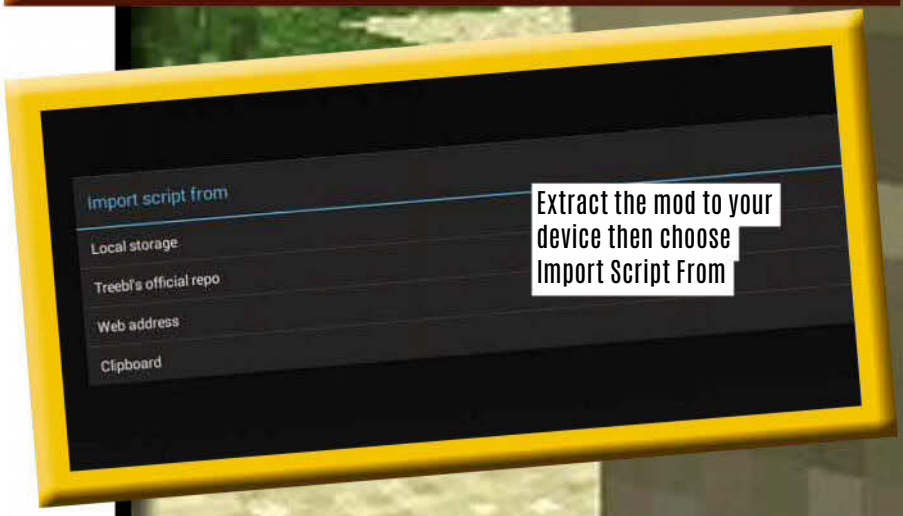
Mods for Minecraft PE can be downloaded from lots of sites online. The most popular include **mcpedl.com** and **mcpehub.com/mods**. When you download a mod, it will probably be inside a zip or rar file, so you'll need to extract the files inside. You can do this on your main PC or with an appropriate app for your Android device.

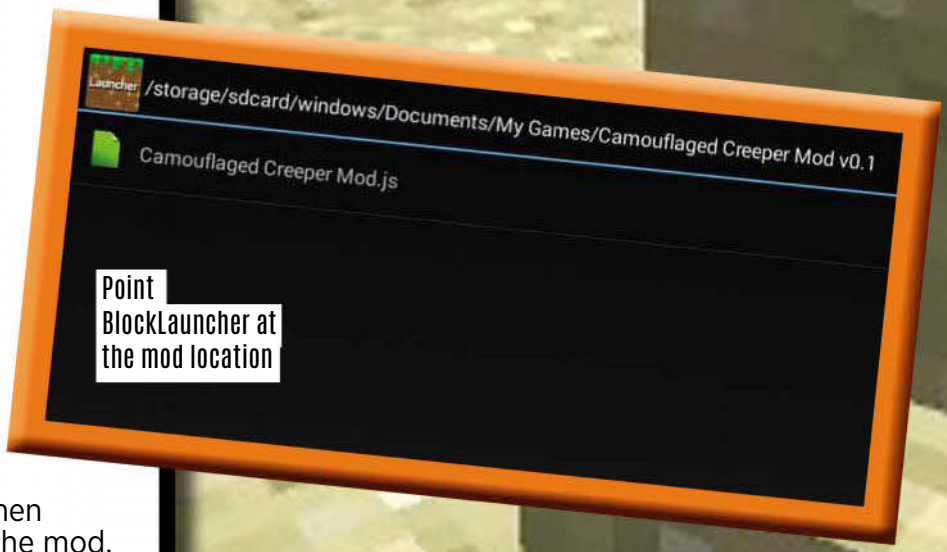
When you've extracted the mods and/or transferred the files onto your Android device, see if there are more instructions to follow. The ".js" (JavaScript) file is the important one!

ACTIVATING A MOD

You now have to load your mod. Tap the spanner at the top of the screen and select the option "Manage ModPE scripts", then choose "import". Navigate to where you stored the patch – remember to extract the archive if you downloaded a zip or rar – then select the .js file. This will import the mod. From this point on, the mod will be active. All you have to do is return to the main BlockLauncher home screen and wait for Minecraft to load. The mod, and its changes, will be active from this point on.





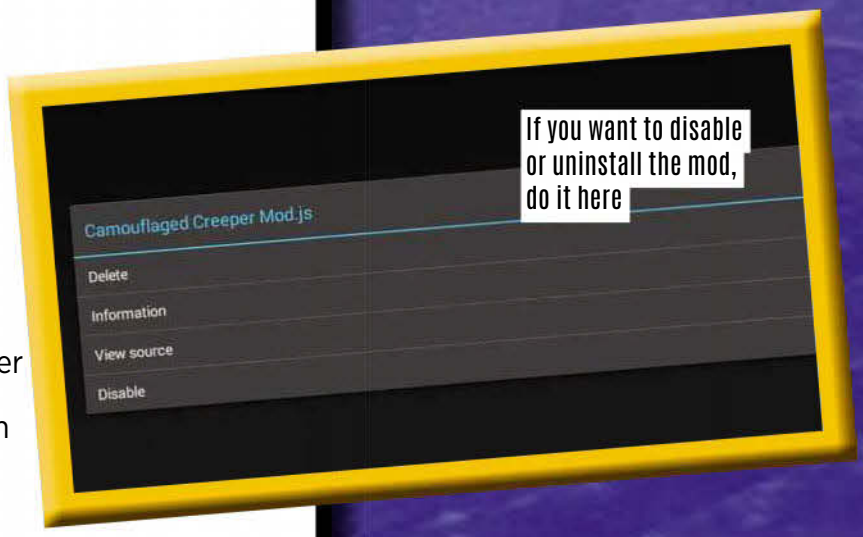


UNINSTALLING A MOD

At some point, you'll probably want to uninstall or disable your mod so that you can play a different one or the normal game. If you run Minecraft from the normal Android menu (i.e. not through BlockLauncher), you'll be able to play it as normal.

Alternatively, you can load BlockLauncher, tap the spanner icon, tap "manage ModPE scripts", then choose either "delete" from the menu to get rid of it permanently or "disable" from the menu to disable it temporarily.

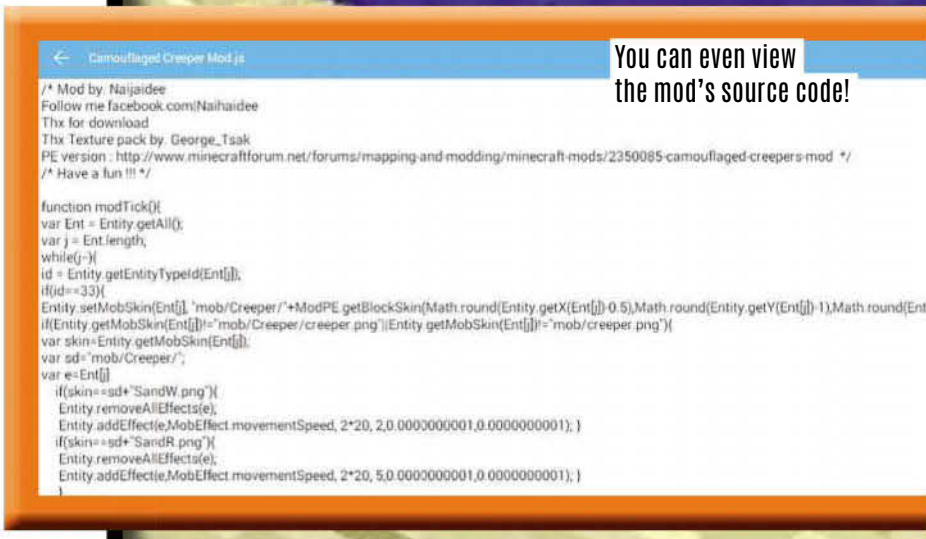
Be careful, though – if your mod uses any special blocks, then loading a world in the unmodded (or different modded) version of Minecraft might ruin or break it forever. Make sure you don't mix and match mods with other worlds unless you're prepared to lose them for good.



OTHER TIPS

If all's gone well, you should now know everything you need to load and unload mods in the future. If it hasn't gone well, don't give up – it's a tricky process and learning how to do everything you need can take a while.

If things have worked and you're interested in making your own mods, BlockLauncher also has the ability to show you the source code of a mod, meaning you can learn how it's made and maybe even reverse-engineer it to make your own. If there's enough interest in this, maybe we'll help you in a future issue, so write in and let us know if you want to see it!



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YOUR LETTERS!

Thank you to so many of you for taking the time to write in and tell us all about your fantastic Minecraft creations, collections, cakes and ideas! We love receiving all your interesting letters, so be sure to get in touch about anything Minecraft related!

You can write to us via email. Our address is: **incoming@everythingmw.com.**

We look forward to hearing from you! Here's the latest collection of letters...

KEEGAN'S ALEX!

I'm Keegan and I'm seven years old. I hope you like my model of Alex. Please put it in your next magazine!

Keegan

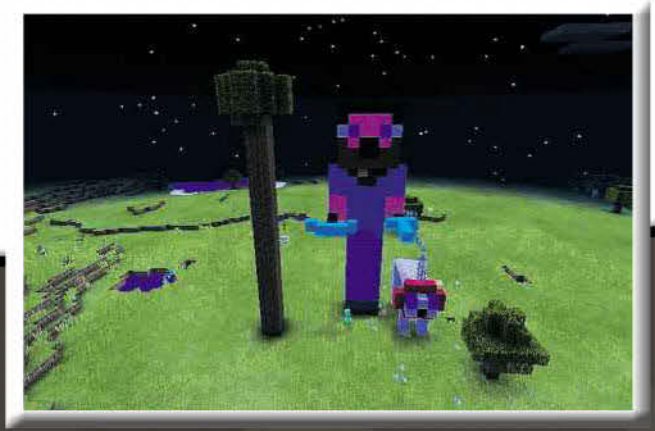
Hi Keegan! What a great way to start this issue's letters, and it's a pleasure to include your model!

DOG WALKING!

I made Steve walking his dog under a tree on Minecraft Pocket Edition. It took me one hour and I'd like it to be in the magazine.

Finlay Edwards (age 8)

We love it! That's an hour very well spent, Finlay! Top job!



MINECRAFT TABLE!

My two boys love everything Minecraft! For Christmas, they wanted their own Minecraft table.

Being a hobby wood artist, I made them one each, plus one for our friend's son.

I made them out of real wood, just colouring the white and black with paint, as I wanted them to look and feel like real wood rather than just painting all of it. I also made them as boxes so they could store their Minecraft stuff inside!

Claire Happy

Claire, they're brilliant! Can we have one?! We bet your boys love them!

ZY CITY

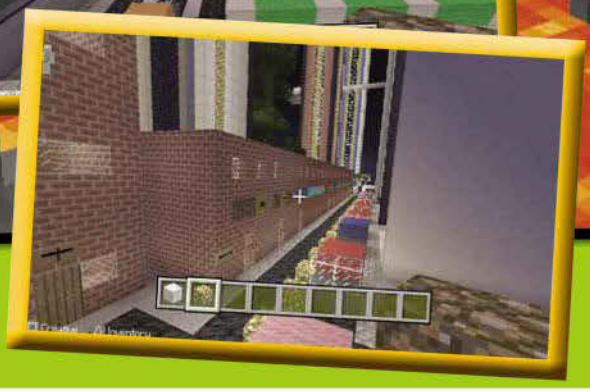
My name is Nathan and I'm 11 years old. Before, I wrote in about my Zy City Project. I now have pictures! It's going really well and I've put a lot of work into it.

I also forgot to mention that this has been made on my PsVita!

Thank you for putting my previous letter into the magazine, and I hope this one gets in as well!

Nathan Thorp

Wow, Nathan, you've been busy. Great work! Keep us updated with what else you're up to!



MARTIN'S COLLECTION

My name is Martin. I'm eight years old and from Walsall. I love Minecraft and have been playing it for almost one year. I've sent you my picture in the hope that one day it will be published in the magazine.
Thanks!

Martin

We like that magazine you've got there, Martin. We love your Like A Boss T-shirt as well – it's great!

OLIVIA, EMMA AND MEGAN!

Hello! I'm so glad you let my best friend Emma Richardson and Megan Richardson into an issue of your magazine!

I hope you like my email and hope to hear from you soon, but my friend Emma asked if I could possibly be in the magazine with her. It would be amazing if I could, and it would he a massive experience for me and her. Our last big thing together, since we're going to be at different schools next year.

Olivia Dobson

A big hello to Olivia, Megan and Emma, and make sure you keep in touch with each other when you move to different schools! Maybe you can get together to play Minecraft?!

MEET WILLIAM AND JORJA!

Our names are William and Jorja. We both have Minecraft on the Xbox and love playing it!

We both love watching LDshadowlady and SkyDoesMinecraft! We love your magazines and hope you do more!

We even made this shelter from the paper craft shelter pack. It took us a long time! We'd like to see some more Minecraft builds because we love seeing what other people have made.

William and Jorja

What a great shelter! We have lots more issues of Minecraft World planned, and we'll be covering lots and lots of builds. Why don't the two of you send one in to us, too?

AINE THE GENIUS!

My name is Aine and I'm 11. I really love your magazine and I'm always copying down seeds and using tips! I play Minecraft on PC and I've built lots of cool structures and houses. I think it would be great to add posters to your magazine.

I've sent you a picture of some of my Minecraft collection. It also includes my three favourite issues. I really think that you should bring back Crafty Callum! My brother reckons that I'm a Minecraft pro/genius/expert. I think that he's good at it, too. I'd be honoured if you could put it in your magazine. It would make me really happy!

Aine O'Neill

The honour is ours, Aine! We're thrilled you love the magazine, and we bet you're a Minecraft genius, too!

WILL'S BUILD

Please may you put my build in your magazine? I had a friend called Harry who got his in December's issue, under the name Harry's Lair, so I'd like to be in there in February.

Will Radford

A pleasure, Will. Say hello to Harry for us, too! Maybe the two of you could join forces and do a build together as well?

STEAMEDVEGIES!

My name is Jovi Rivers, I'm 10 years old and have been a huge Minecraft fan since it started.

Can you please feature my City World in the next issue of your fabulous magazine? I'd be grateful, and if anyone wants to play on it my Xbox name is SteamedVegies.

Jovi

Of course, we're delighted to include it, and many congratulations on building it! We can't wait to see what you make next, Jovi!

LAMP BUILD

My name is Ruben, I'm nine years old and I've created a giant lamp.

I've got a YouTube channel: The Mushroom Minecraft. Hope you like my lamp, and stay cool with your magazine!

Ruben

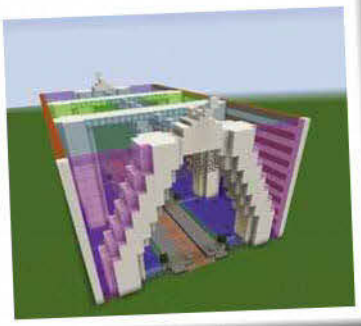
You stay cool, too, Ruben. Your lamp is terrific, and we love that we can feature it in the magazine!

ENTRANCE TUNNEL

My name is Nick. I love your magazine and I get it every month, and have done since issue 3. I've recently started to build a Minecraft city. I've sent a picture of the entrance tunnel. I hope this makes it into the magazine.

Nick

That's a great, colourful start to your city, Nick. Keep us posted as you build more and more of it!



NIGHT BUILDS

I'm Deme, also known as TheDemonTails. I'm a Minecraft YouTuber, and Minecraft is my favourite game. Today, I built the wither and the Minecraft logo with the creeper face in the 'A'.

As soon as I saw my friend (mineithebear) in the magazine, I was sooooo jealous. Please add me in one of your magazines!

Deme

Don't be jealous, Deme! You're in here, too! All the best with your YouTube channel!

JACK'S COLLECTION

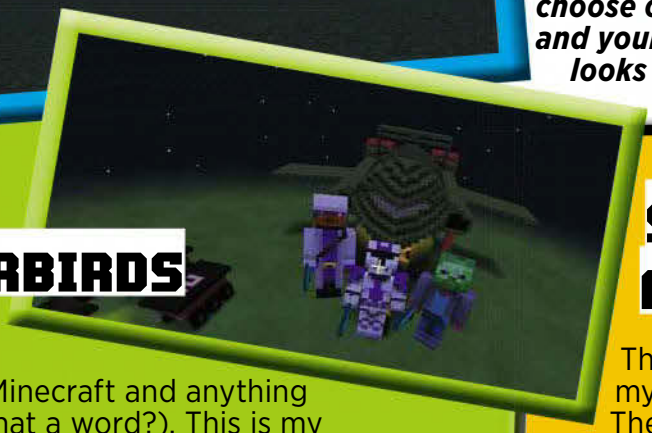
I'm Jack (seven years old), and here I am with some of my Minecraft collection. I have most things Minecraft, including LEGO, pictures, posters, books, figures and both games.

I buy both magazines each month with my pocket money and would love to see my letter in your magazine.

Please and thank you!

Jack

No, thank YOU, Jack! We're thrilled that you choose our magazine, and your collection looks brilliant!



THUNDERBIRDS ARE GO!

I'm Levi. I love Minecraft and anything computery (is that a word?). This is my Thunderbird 2 that I built in Pocket Edition on my tablet, then moved onto Minecraft Windows 10 on my laptop. I'm hoping to build the other Thunderbirds, too!

Levi

Oh wow, Levi - what a great project! We can't wait to see the rest of your Thunderbirds!

SECRET AGENTS!

This is a picture of one of my and my sister's worlds (below right). The big, mossy stone brick building is the secret agency I built, and the cobblestone house is my sister's office and lookout tower. I hope you like it and might even be able to print it in the magazine.

Abby

You didn't tell us your sister's name, Abby, but congratulations to both of you – you've both done amazing work!

CREEPERBOT

I hope maybe you could put my giant 'creeperbot' in the next issue?

I spent quite long on it and I hope you like it. It was the second thing I made to put in, which I also spent a long time on, but I went through the Nether portal and it deleted my building!

Thank you from Milo James, aged 7.

Milo, that's one of the best creepers we've seen! How cool is that?!

CREATIVE WORLD

My name is Ellie aka VanillaRhino and here are a few pictures of my Pocket Edition creative world! (If you're wondering how I got the armour in 0.13.1, I placed lots of resources, went on Survival mode and then mined them all, crafting a helmet!)

Ellie

That must have taken you ages, Ellie! We love the little helicopter landing pad, too. Brilliant!

WORLD SEED

I recently sent you an email with a world seed, but I found another one that I'd also like to share: 872301547.

Features:

When digging down from spawn, you find coal and lapis before falling into lava at the bottom. If you leave the lava, you come into a lava tunnel, which contains diamonds at the end.

A gigantic cave system lies at the end of the lava tunnel, which was so big that it took me an hour-and-a-half to explore the whole thing. Contains lots of diamonds and lapis, which are both rare, as well as lots of other ore types and obsidian.

Above ground, you spawn in a taiga biome, which is connected to a forest, an extreme hills biome and a rare jungle biome.

Ella Johnson

Keep hunting for more brilliant world seeds, Ella. That's another great one you've found for us there!

DANTDM

My name is Daniel. I'm a huge fan of DANTDM and I made this massive sculpture of him with his diamond Minecart. Minecraft is my favourite game in the world!

Could you put this in your next issue?

Daniel

We sure can, Daniel! We think DANTDM is great, too! Excellent work!

LAVACREEPER

My name is Danny, I'm 11 and I love Minecraft and your magazine. I want to show you a giant creeper, ocelot and mooshroom I built based on my cuddly toys. They took me about two hours to build, so could you please put this in the next issue for me? Finally, I have a YouTube channel called TheLavaCreeper, so see if you can subscribe! (I haven't posted any videos yet, though).

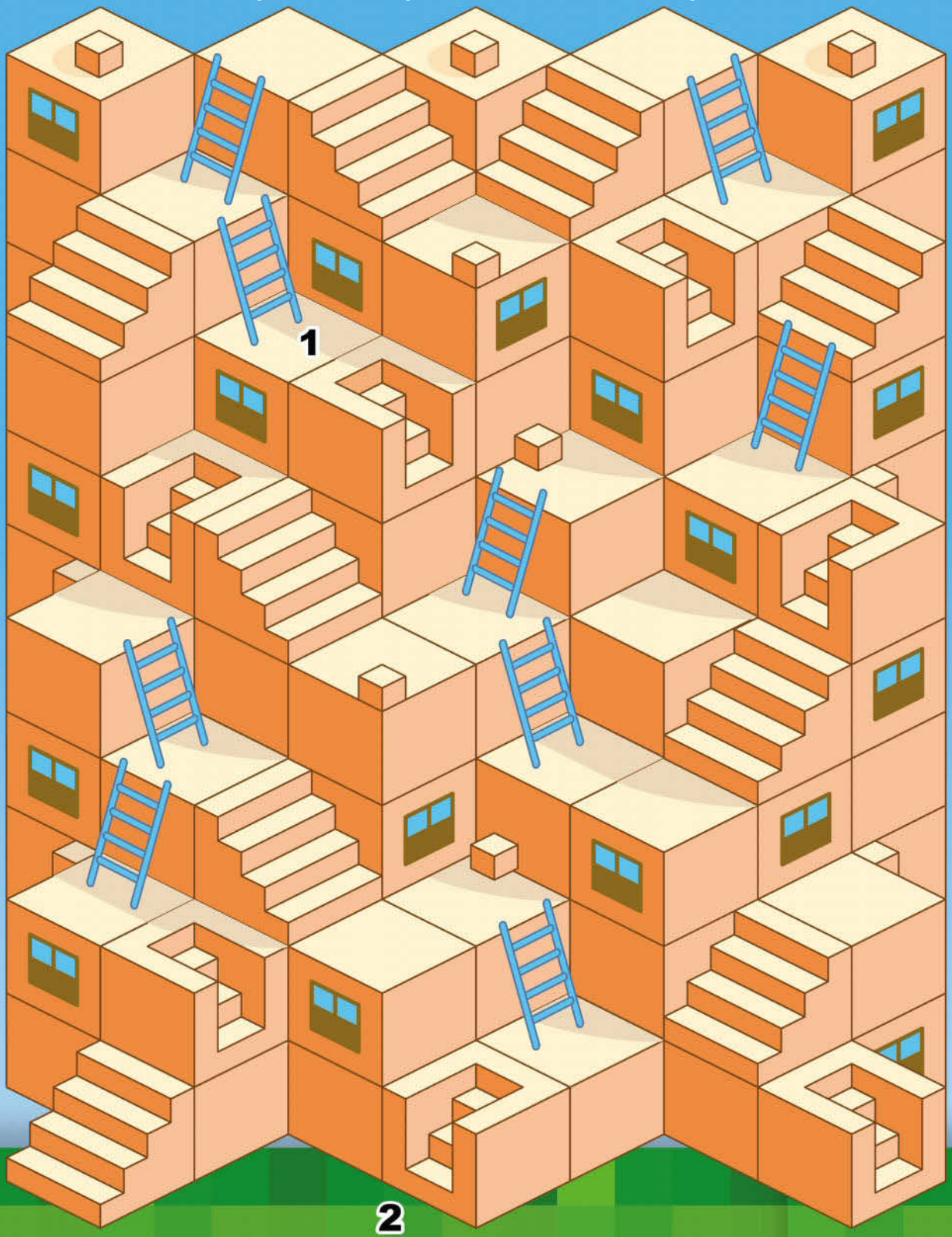
Danny (TheLavaCreeper)

Well, Danny, we're not printing your picture here. We loved it so much that we put it on the cover instead! A special thank you is in the post from us!

Here's a challenge to everyone: we're looking for amazing builds, maybe of Steve and Alex, maybe of some of the mobs in the game, for future covers. Keep your creations coming our way!

MAZE RUNNER

Using stairs and ladders, try to find your way from point 1 to point 2.
Don't jump or climb up! Find the solution on page 51...



MINEWORLD CHALLENGE

BUILD A STONEHENGE-STYLE MONUMENT

The Overworld starts off raw and untouched when you enter it, so why not give it a feeling of history by building some Neolithic-style landmarks?

DIFFICULTY: **EASY**

Putting together a monument along the lines of Stonehenge doesn't require a lot of planning – just the right materials and enough space.

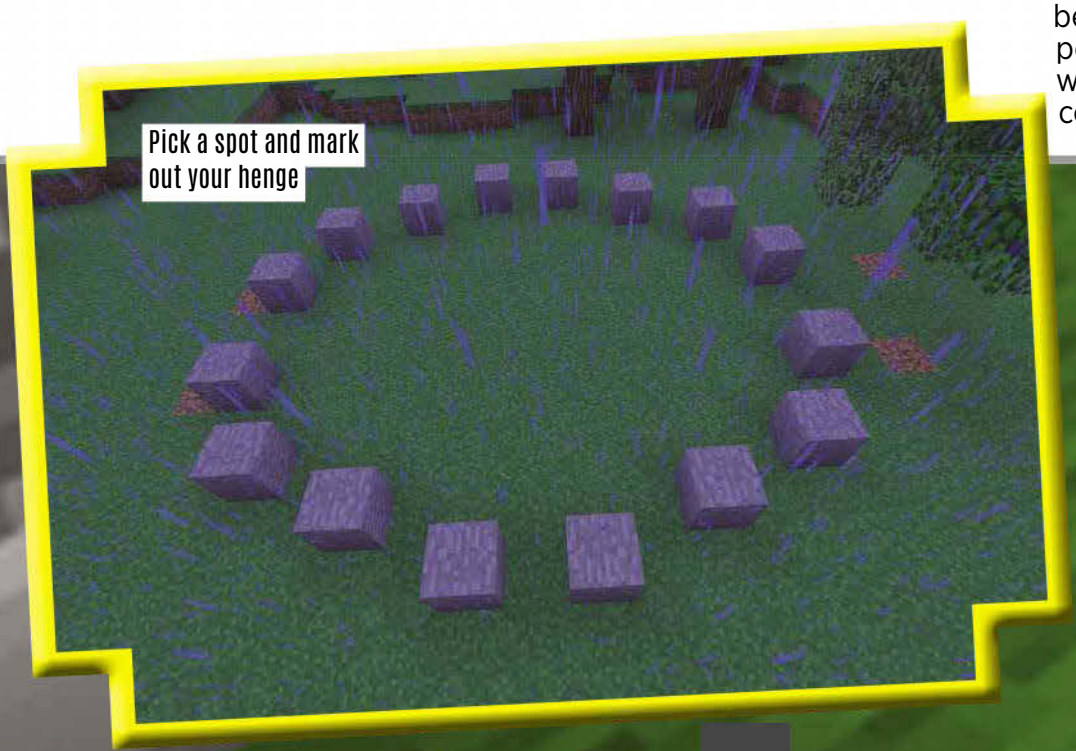
Start by finding the right location. Ideally, it should be flat and, depending on what you like, it can be secluded, too. Forest clearings, natural valleys and grass plains are all good places to start.

Next, pick you material. Smooth stone makes for a good choice, but if you want to be elaborate you can use carved stone/standstone or even quartz blocks.

Now, plan out your henge using marker stones. Ideally, they should be set in a perfect circle, so count blocks and try to get the dimensions right.

We think henges should be large enough to accommodate a player, but not too large, although you might decide differently.

Finally, build it up. If you want, you can decorate it with torches, or use other things to make it look mystical or mysterious. It would be fun to build a Nether portal right inside. Just watch out for mobs coming out through it!



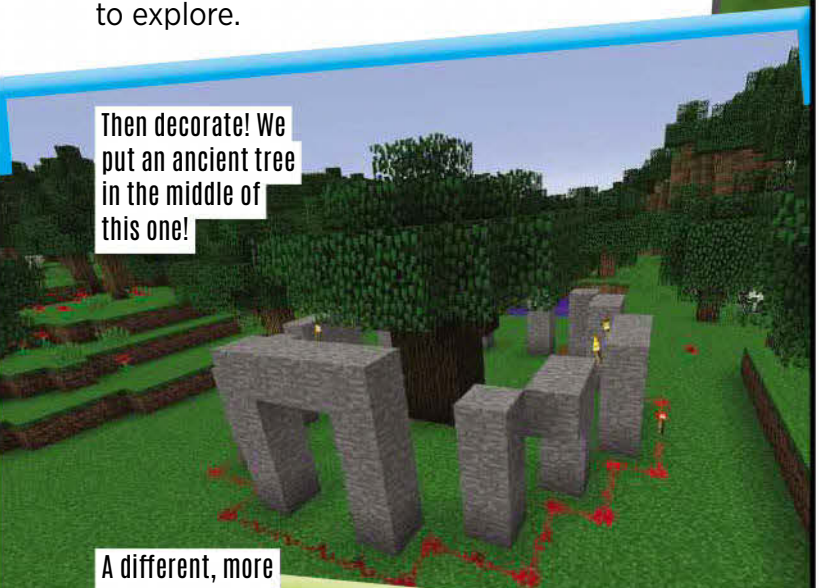
Pick a spot and mark out your henge

Build it up to get the basic framework

WHAT NEXT?

Here are some ways you can make the challenge a bit more interesting:

- Build other types of stone circle, or make henges out of other material. In real life, wooden henges were popular in ancient times, but they didn't last as long as stone ones!
- Copy a monument from real life, like the actual Stonehenge, Avebury Circle or Castlerigg Circle.
- When you've finished one, build another somewhere else. Use them as landmarks or fun things for visitors to explore.



Then decorate! We put an ancient tree in the middle of this one!

A different, more decorated henge

Published by Dennis Lifestyle Ltd. 30 Cleveland St, London W1T 4JD. Company registered in England.

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PRINT Polestar
DISTRIBUTION Seymour Distribution

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MINECRAFT CREATION OF THE MONTH

Each month, we take a look at some of the amazing things people are creating in Minecraft so that you can try them out yourselves or use them as inspiration for whatever you build next!

ABBAS REDSTONE SPEELE

This design was created as a tomb-raiding adventure, with six different levels to explore in any mode you like. You can go straight for beating the puzzles or explore the many map areas, including docks, several small towns, a monorail and several huge redstone contraptions.

This hugely complex map will take days for any player to explore properly. Some of the messages you find might be in German (or broken English), but it's pretty clear what you have to do next!

The creator has been working on the map since 2012 and the redstone circuits were tested in 2015, so it's all in good working order.

There are lots of ruins to check out

The map creator's mansion!

Planes and helicopters are everywhere

One of the many houses to explore

WHAT TO LOOK FOR

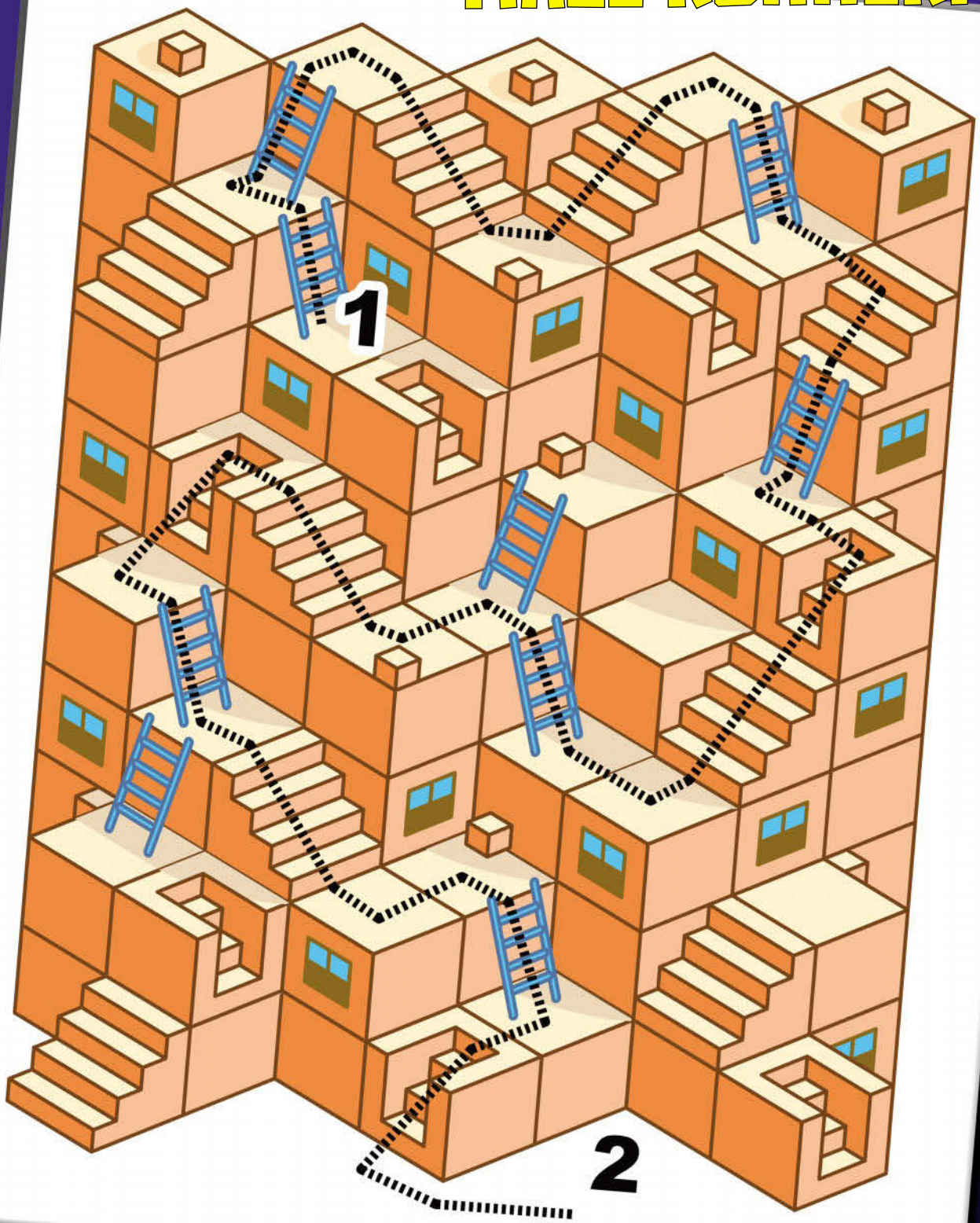
- The runway with a plane parked at one end
- The working computer!
- The huge red and white lighthouse

WHERE TO GET IT

PC users can download the map from: **tinyurl.com/mw-abbas** (click "Direct Download" to get it). Ask an adult to help you install it!

SOLUTION

MAZE RUNNER!



WIN!

GAMEBAND +MINECRAFT!

We're giving one lucky reader the chance to win a Gameband + Minecraft! Just answer this question...

FOR WHAT CONSOLE WAS MINECRAFT RECENTLY RELEASED?

Is it a) The Wii U or b) Atari Lynx

GOOD LUCK!

CLOSING DATE: 11.59PM ON 30 APRIL 2016

HOW TO ENTER

If you're under 18, ask a parent/guardian to enter for you. To answer, email **comp@everythingmw.com**. In the subject line, label it Issue 10 plus your answer. In the email supply your name, age, address and daytime phone number.

COMPETITION RULES: This competition can only be entered by email. The promoter is Dennis Lifestyle Limited, registered address 30 Cleveland St, London, W1T 4JD. 1. Entrants under the age of 18 years must get permission from their parent or guardian to enter on their behalf. 2. Please make sure we have your entries by 11.59pm on 30th April 2016. We can't include entries which arrive after this date and we can't accept responsibility if your entry is lost. 3. You can enter if you live in England, Wales, Scotland, Northern Ireland or the Channel Islands, unless someone who lives in your house works for Dennis Lifestyle Ltd. 4. By sending in your pictures you are giving us permission to publish this in the magazine. Please be advised that we will be unable to return any entries. 5. By entering the competition, you agree that you have read these rules and that you will follow them. 6. We will choose the winners at random from all of the correct answers we receive. 7. One entry per household. No bulk entries permitted or entries made by other people on your behalf. We will disqualify all entries which break this rule. 8. If you win, you will receive the prize described. We won't swap the prize for cash. If there's ever a reason why we can't give you exactly the same prize, we'll give you something equivalent or better. 9. Winners will be contacted within 28 days of a competition closing date, by email. Prize fulfilment will be within 28 days from the date we receive the winner's address details. 10. If we contact you to tell you you're a winner, but you don't reply within a month, we may have to offer the prize to a runner-up.
Your details: We will use your name, address and any other details that you give us to run this competition. If you win, we will pass them to the person who's providing the prize so that they can post it to you, and we may use your first name and county in the magazine or on our website but we won't provide them to anyone else without your permission. By sending in your emails and images, you grant permission for Dennis Lifestyle Ltd to publish your entry in this magazine or website. Sorry, we will not be able to return these to the sender. You can find out the winner's first name and county once the competition is over by sending a stamped addressed envelope to Competition Rules, Minecraft World Magazine, 30 Cleveland St, London W1T 4JD. Remember to tell us which magazine, issue number and competition you'd like to know about. You can read our privacy policy at http://www.dennis.co.uk/privacy